

Chapter 1

What is Operations Research?

Set 2.1a

Buy three roundtrip tickets for the first three weeks only—cost = $3 \times \$400 = \1200 . Though the cost is cheaper, it is not feasible because it covers only three out of the required five weeks.

Given a string of length L:

(1) $h = .3L, w = .2L, \text{Area} = .06L^2$

(2) $h = .1L, w = .4L, \text{Area} = .04L^2$

Solution (2) is better because the area is larger

$L = 2(w + h)$

$w = L/2 - h$

$z = wh = h(L/2 - h) = Lh/2 - h^2$

$\delta z / \delta h = L/2 - 2h = 0$

Thus, $h = L/4$ and $w = L/4$.

Solution is optimal because z is a concave function

(a)
Let T = Total tie to move all four individuals to the other side of the river. the objective is to determine the transfer schedule that minimizes T.

(b)
Let t = crossing time from one side to the other. Use codes 1, 2, 5, and 10 to represent Amy, Jim, John, and Kelly.

4 cont.

East	Crossing	West
5,10	(1,2) → (t = 2)	1,2
1,5,10	(t = 1) ← (1)	2
1	(5,10) → (t = 10)	2,5,10
1,2	(t = 2) ← (2)	5,10
none	(1,2) → (t = 2)	2,5,10
Total = 2 + 1 + 10 + 2 + 2 = 17 minutes		

		Jim	
		Curve	Fast
Joe	Curve	.500	.200
	Fast	.100	.300

(a)

Alternatives:

Joe: Prepare for curve or fast ball.

Jim: Throw curve or fast ball.

(b)

Joe tries to improve his batting score and Jim tries to counter Joe's action by selecting a less favorable strategy. This means that neither player will be satisfied with a single (pure) strategy.

The problem is not an optimization situation in the familiar sense in which the objective is maximized or minimized. Instead, the conflicting situation requires a compromise solution in which neither player is tempted to change strategy. Game theory (Chapter 14) provides such a solution.

continued...

Set 1.1a

Let L=ops. 1 and 2=20 sec, C=ops. 3 and 4=25 sec, U=op. 5=20 sec

Gant chart: L1+load horse 1, L2=load horse 2, etc.

one joist: 0--L1--20--C1--45--U1+L1--85--U2+L2--125--U1+L1--
 165--U2+L2--205
 20-L2-40 45--C2--70 85--C1--110 125--C2--140
 165-C1-190
 205--C2--230--U2--250

Total = 250

Loaders utilization=[250-(5+25)]/250=88%

Cutter utilization=[250-(20+15+15+15+15)]/250=68%

two joists: 0--2L1--40--2C1--90--2(U1+L1)--170--2C1--220--2U1--
 --260
 40--2L2--80 90--2C2--140 170--2U2--210

Total =260

Loaders utilization=[260-(10+10)]/260=92%

Cutter utilization=[260-(40+30+40)]/250=58%

three joists: 0--3L1--60--3C1--135--3C2--210--3U2--270
 60--3L2--120 135--3U1--195

Total =270

Loaders utilization=[270-(15+15)]/270=89%

Cutter utilization=[270-(60+60)]/270=56%

Recommendation: One joist at time gives the smallest time. The problem has other alternatives that combine 1, 2, and 3 joists. Cutter utilization indicates that cutter represents the bottleneck.