



**College of Engineering & Technology**

**University of Sargodha**

**Department of Electrical Engineering Technology**

**ET-314**

**Telecommunication Technology**

**Lecture 12**

*Digital Modulation (Part 2)*

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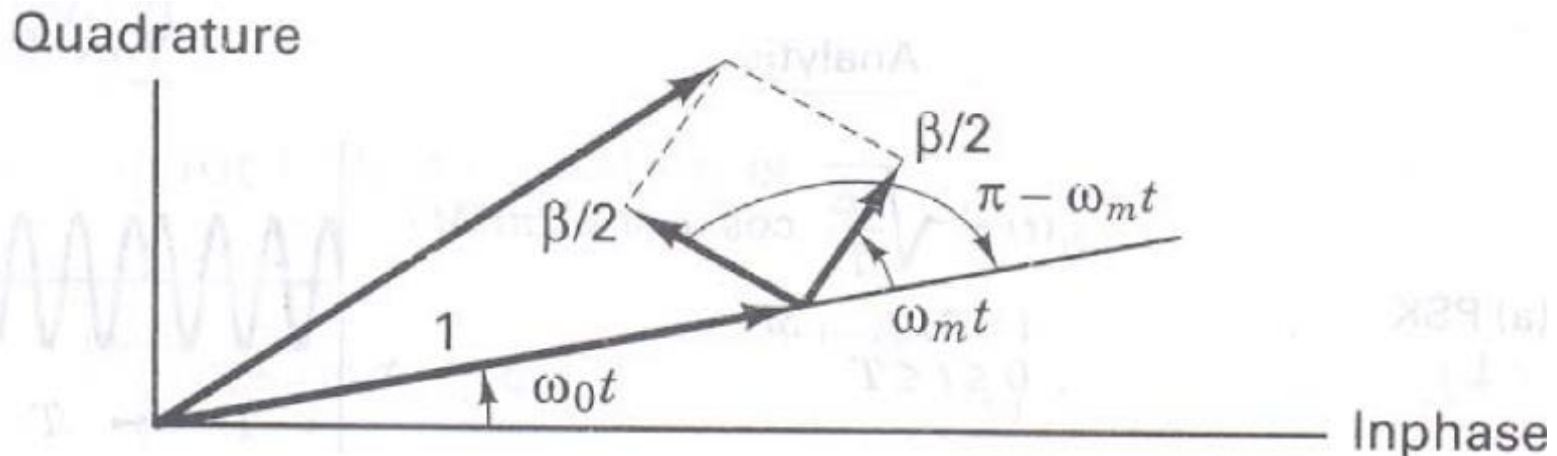
# Phasor Representation of a Sinusoid

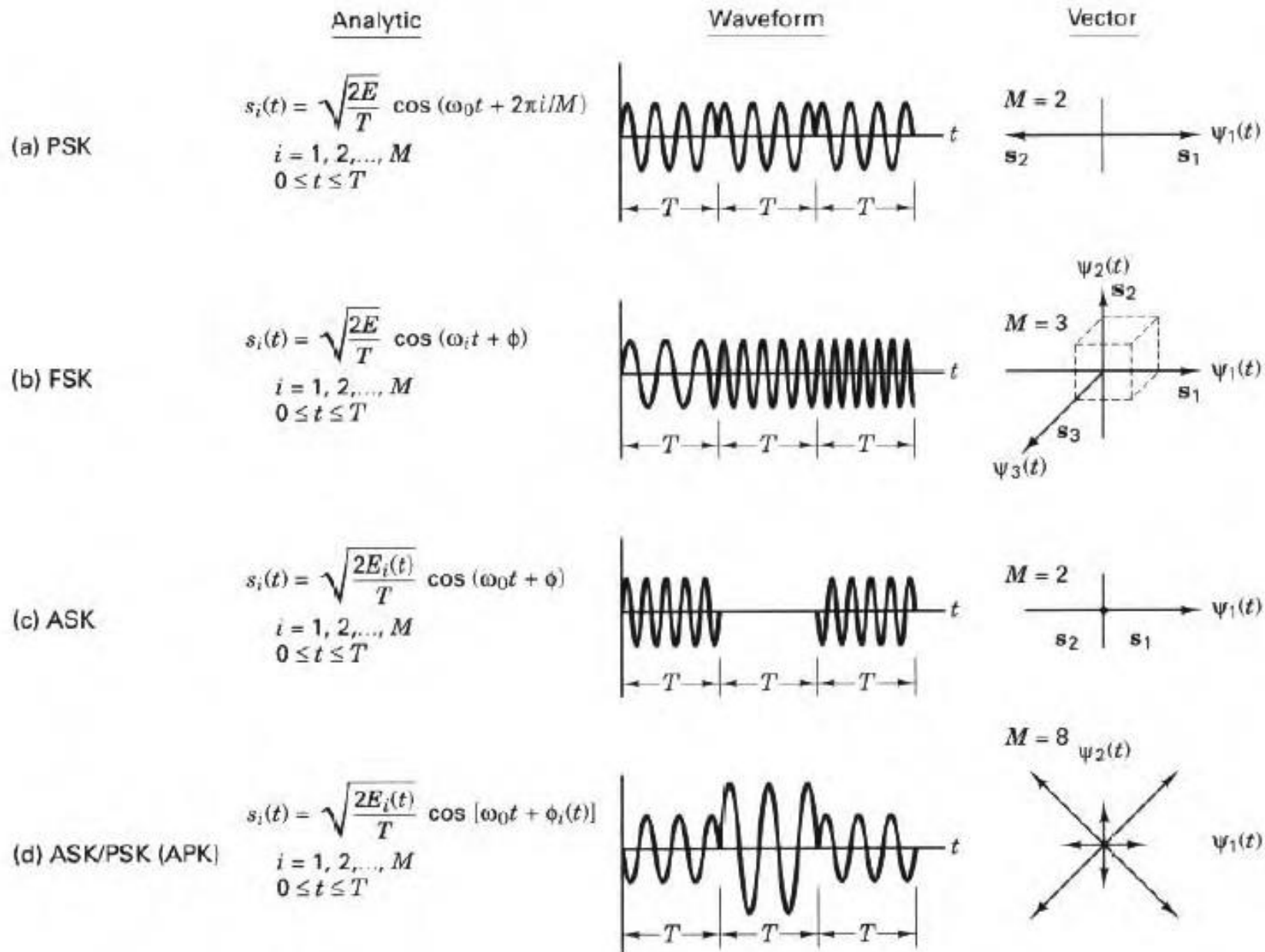
- $e^{j\omega_0 t}$  is now perturbed by two sideband terms
- $e^{j\omega_m t}/2$  rotating counterclockwise
- $e^{-j\omega_m t}/2$  rotating clockwise
- The sideband phasors are rotating at much slower speed than the carrier-wave phasor.
- The net result of the composite signal is that the rotating carrier-wave phasor now appears to be growing longer and shorter pursuant to the dictates of the sidebands
- Its frequency remains constant

# Phasor Representation of a Sinusoid

- Consider the FM in Phasor form

$$s(t) = \text{Re} \left\{ e^{j\omega_0 t} \left( 1 - \frac{\beta}{2} e^{-j\omega_m t} + \frac{\beta}{2} e^{j\omega_m t} \right) \right\}$$





**Figure 4.5** Digital modulations. (a) PSK. (b) FSK. (c) ASK. (d) ASK/PSK (APK).

# Waveform Amplitude Coefficient

Why  $s(t) = \sqrt{\frac{2E}{T}} \cos \omega t$  ???

# Waveform Amplitude Coefficient

- Energy of the received signal is the key parameter in determining the Error Performance of the detection Process
- It facilitates solving directly for the probability of Error  $P_E$  as a function of Signal Energy

# Demodulation and Detection

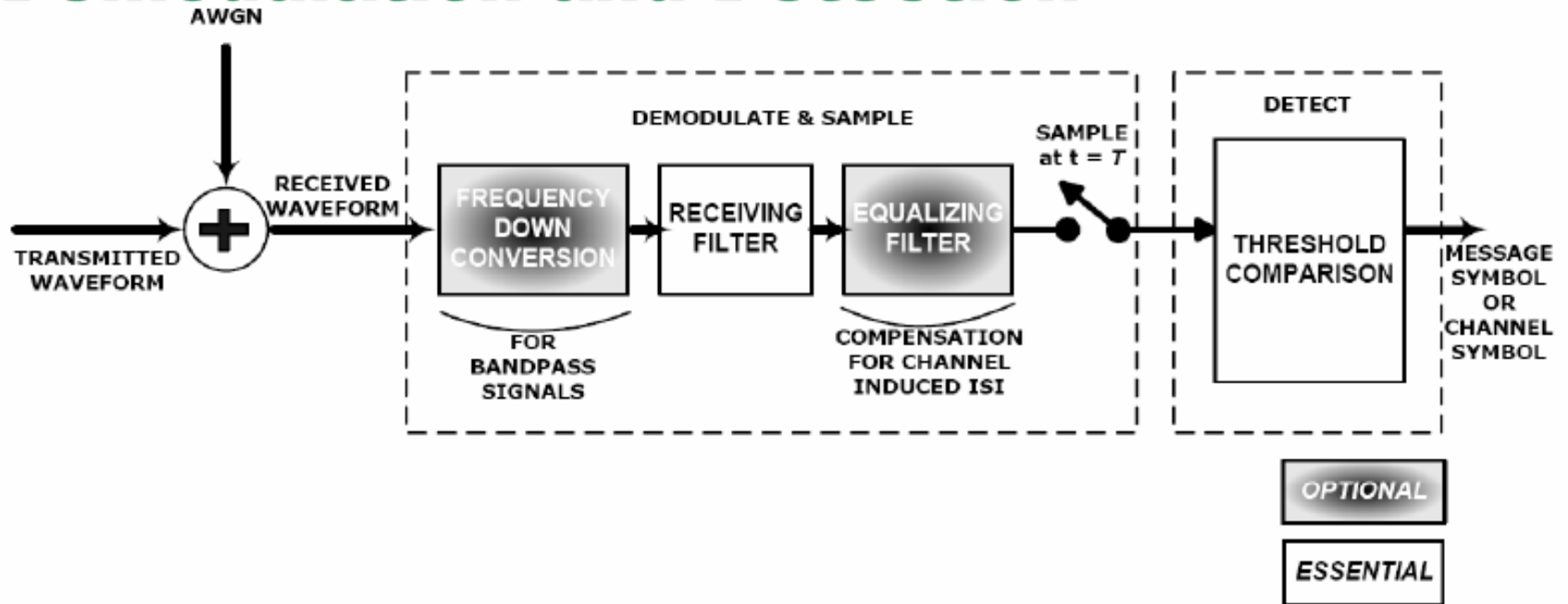
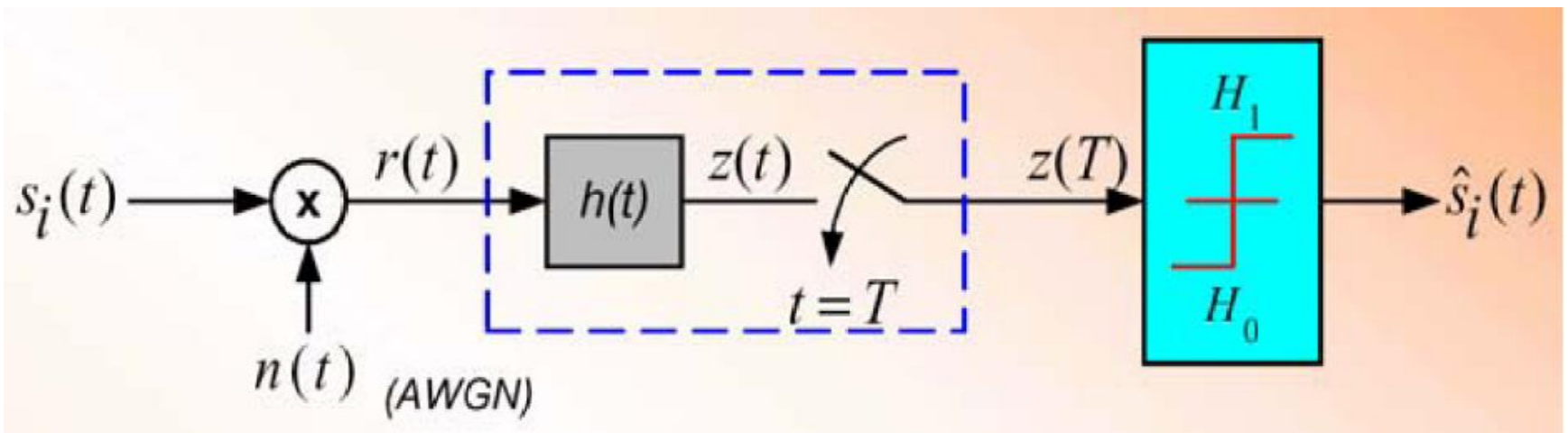


Figure 3.1: Two basic steps in the demodulation/detection of digital signals

The digital receiver performs two basic functions:

- ❑ Demodulation, to recover a waveform to be sampled at  $t = nT$ .
- ❑ Detection, decision-making process of selecting possible digital symbol

# Detection of Binary Signal in Gaussian Noise





# The Matched Filter

- “A linear filter designed to provide the maximum SNR at its output for a given transmitted symbol waveform”
- A filter whose impulse response  $h(t)=s(T-t)$ , where  $s(t)$  is assumed to be confined to the time interval  $0 \leq t \leq T$ , is called the Matched Filter to the signal  $s(t)$

# The Matched Filter

- The impulse response of a filter producing maximum output SNR is the mirror image of message signal  $s(t)$ , delayed by symbol time duration  $T$
- The filter designed is called as a **MATCHED FILTER**

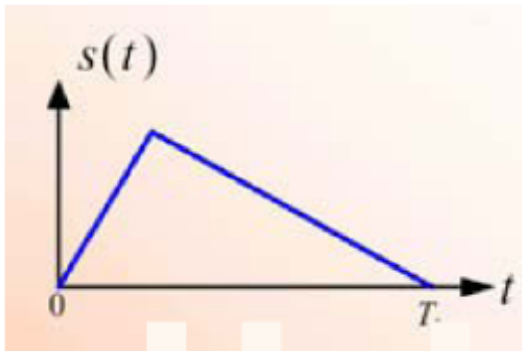
$$h(t) = \begin{cases} kS(T-t) & 0 \leq t \leq T \\ 0 & \text{else where} \end{cases}$$

# The Matched Filter

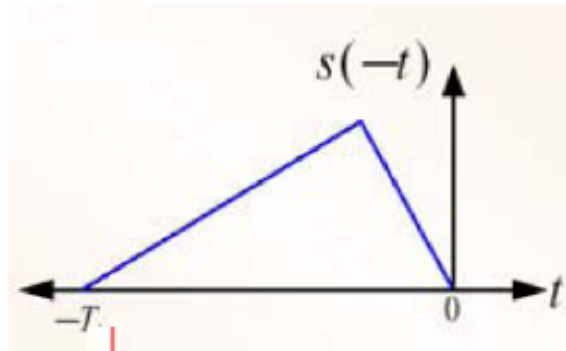
- A filter that is matched to the waveform  $s(t)$ , has an impulse response

$$h(t) = \begin{cases} kS(T - t) & 0 \leq t \leq T \\ 0 & \text{else where} \end{cases}$$

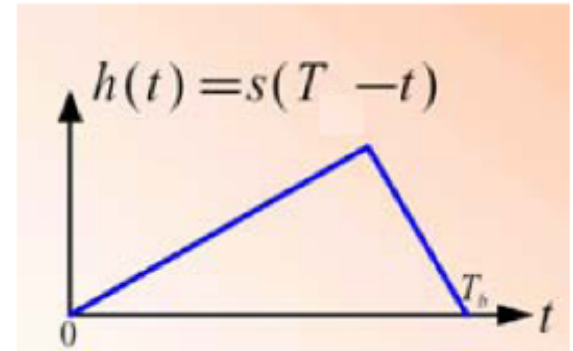
- $h(t)$  is a delayed version of the mirror image (rotated on the  $t = 0$  axis) of the original signal waveform



Signal Waveform



Mirror image of signal waveform



Impulse response of matched filter

# Properties of a Matched Filter

- The performance of all Communication Systems depends upon SNR
- “If a signal  $s(t)$  is corrupted by AWGN, the filter with an impulse response matched to  $s(t)$  maximizes the output SNR”
- Matched filter gives the output better than any other filter, as it gives maximum correlation or maximum SNR at the output
- Thus, it is optimal

How Does a Matched Filter  
Provide Maximum SNR???

# Proof

$$\max (\mathbf{S}/\mathbf{N})_{\mathbf{T}} = 2\mathbf{\epsilon}/\mathbf{N}_0$$

# The Matched Filter

- Result
  - The maximum output SNR depends on the input signal energy and the power spectral density of the noise
  - And not on the particular shape or detailed characteristics of the waveform used
  - Another important property of a matched filter

# Correlation Realization of a Matched Filter

- The impulse response of the filter is the delayed version of the mirror image of the signal waveform
- If the signal waveform is  $s(t)$ , its mirror image is  $s(-t)$ , and the mirror image delayed by  $T$  seconds is  $s(T-t)$
- The output  $z(t)$  of a causal filter can be described in the time domain as the convolution of the received input waveform  $r(t)$  with the impulse response of the filter

$$z(t) = r(t) * h(t) = \int_0^t r(\tau)h(t - \tau) d\tau$$



# Correlation Realization of a Matched Filter

- We know that  $h(t) = \begin{cases} ks(T - t) & 0 \leq t \leq T \\ 0 & \text{elsewhere} \end{cases}$

- By substituting  $h(t)$  in  $h(t-\tau)$  and setting  $k$  equal to unity to unity

$$\begin{aligned} z(t) &= \int_0^t r(\tau)s[T - (t - \tau)] d\tau \\ &= \int_0^t r(\tau)s(T - t + \tau) d\tau \end{aligned}$$

- When  $t = T$

$$z(T) = \int_0^T r(\tau)s(\tau) d\tau$$

# Correlation Realization of a Matched Filter

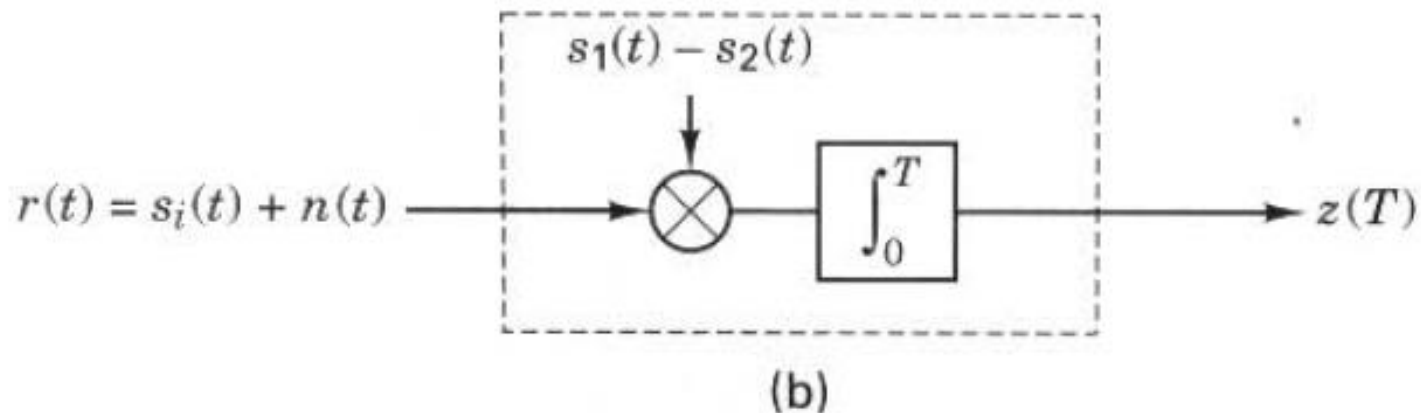
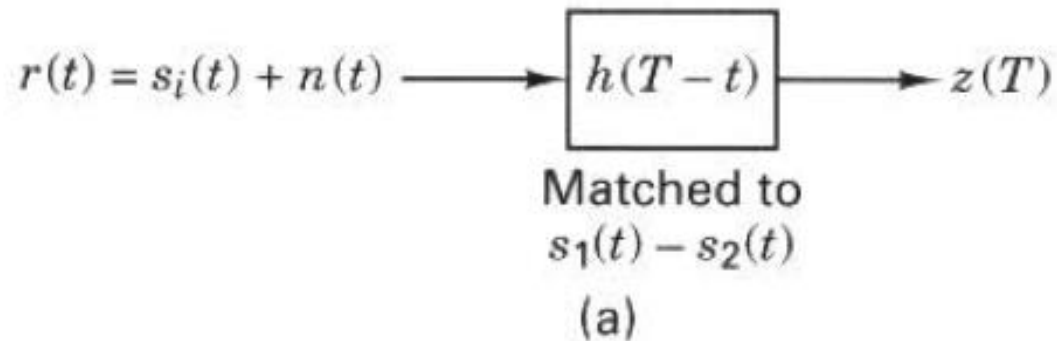
$$z(T) = \int_0^T r(\tau)s(\tau) d\tau$$

The product integration of the received signal  $r(t)$  with a replica of the transmitted waveform  $s(t)$  over one symbol interval is known as the ***correlation*** of  $r(t)$  with  $s(t)$

# Correlation Realization of a Matched Filter

- Consider that a received signal  $r(t)$  is correlated with each prototype signal  $s_i(t)$  ( $i = 1, \dots, M$ ), using a bank of  $M$  correlators
- The signal  $s_i(t)$  whose product integration or correlation with  $r(t)$  yields the maximum output  $z_i(T)$  is the signal that matches  $r(t)$  better than all the other  $s_j(t)$ ,  $j \neq i$
- We will use this correlation characteristic for the optimum detection of signals

- The function of the Correlator and a Matched Filter is the same
- The equivalence of matched filter and Correlator is shown as under



- Thus, the Best Possible Demodulator is
    - A Correlator where we correlate a signal with its own signal shape
- OR
- A Matched Filter whose impulse response is a flipped and shifted form of the original signal

# The Basic SNR Parameter for Digital Communication Systems

Read Page# 117 – 119

(Home Assignment)

# Demodulation and Detection

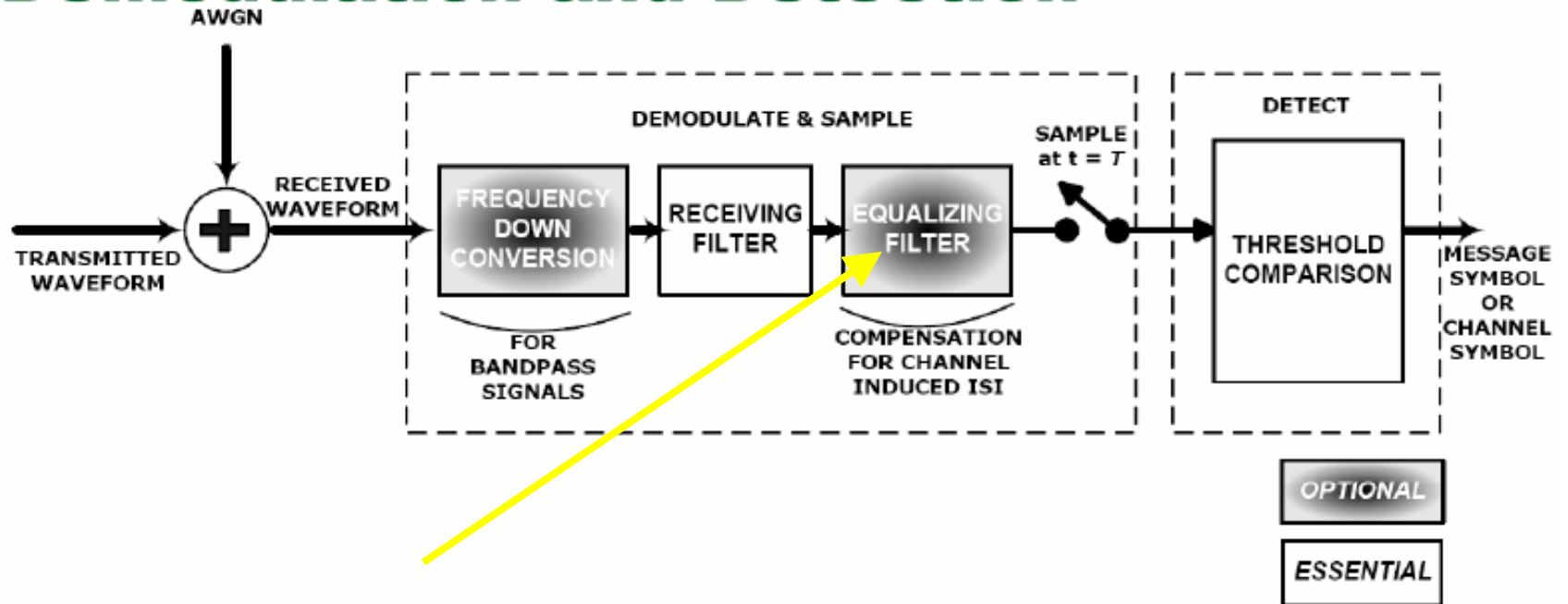


Figure 3.1: Two basic steps in the demodulation/detection of digital signals

# Equalization



# Channel Characterization

- Many communication channels (e.g. telephone, wireless) can be characterized as band-limited linear filters with an impulse response  $h_c(t)$  and a frequency response

$$H_c(f) = |H_c(f)| e^{j\theta_c(f)}$$

Where,

- $|H_c(f)|$  is the channel's amplitude response
- $\theta_c(f)$  is the channel's phase response

# Channel Characterization

- In order to have ideal (distortionless) transmission characteristics over a channel, within a signal bandwidth  $W$ :
    - $|H_c(f)|$  must be constant
    - $\theta_c(f)$  must be a linear function of frequency
- or
- Delay must be constant for all spectral components of the signal

# Channel Characterization

- If  $|H_c(f)|$  is not constant within  $W$ 
  - **Amplitude Distortion**
- If  $\theta_c(f)$  is not a linear function of frequency within  $W$ 
  - **Phase distortion**
- For many channels that exhibit distortion of this type, such as fading channels, amplitude and phase distortion occur together
- For a transmitted sequence of pulses, such distortion causes **ISI**
  - Any one pulse in the received demodulated sequence is not well defined

# Equalization

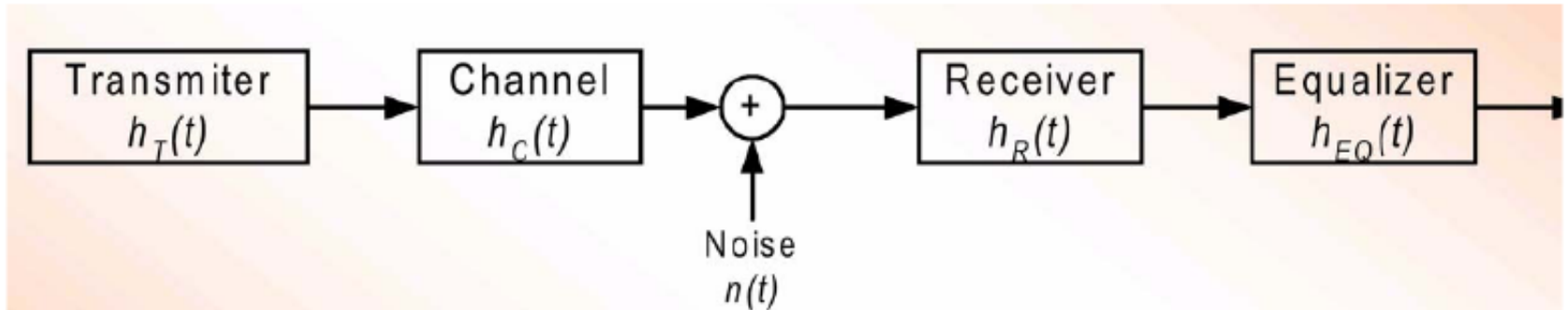
- ISI is one of the major obstacles to reliable high speed data transmission over bandlimited channels
- **Equalization** refers to any signal processing or filtering technique that is designed to eliminate or reduce ISI

# Equalization

- Nyquist filtering and pulse shaping schemes assumes that the channel is precisely known and its characteristics do not change with time
- However, in practice we encounter channels whose frequency response are either unknown or change with time
  - For example, each time we dial a telephone number, the communication channel will be different because the communication route will be different
  - However, when we make a connection, the channel becomes time-invariant
  - The characteristics of such channels are not known a priori
- Examples of time-varying channels are radio channels
  - These channels are characterized by time-varying frequency response characteristics

# Equalization

- To compensate for channel induced ISI we use a process known as **Equalization**: a technique of correcting the frequency response of the channel
- The filter used to perform such a process is called an **equalizer**



- Since  $H_R(f)$  is matched to  $H_T(f)$ , we usually worry about  $H_C(f)$
- The goal is to pick the frequency response  $H_{EQ}(f)$  of the **equalizer** such that

$$H_c(f)H_{EQ}(f) = 1 \quad \Rightarrow \quad H_{EQ}(f) = \frac{1}{H_c(f)} e^{-j\theta_c(f)}$$

## Equalization

Maximum-likelihood sequence estimation (MLSE)

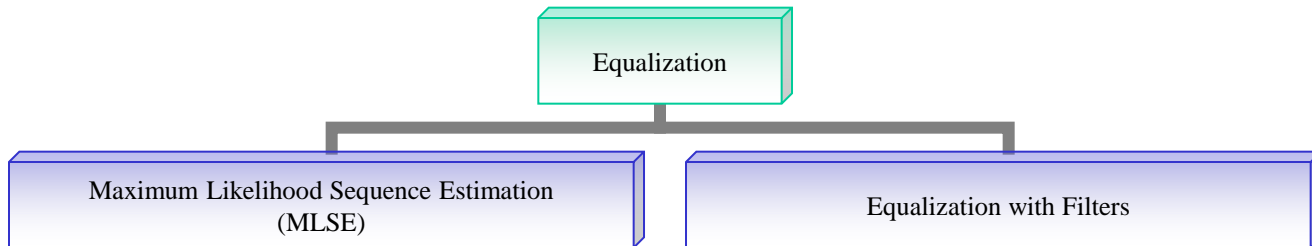
Equalization with filters

Transversal or decision feedback

Preset or Adaptive

Symbol spaced or fractionally spaced

# Equalization





# Maximum Likelihood Sequence Estimation (MLSE)

- **Goal**

- *To enable the detector to make good estimates from the demodulated distorted pulse sequence*
- Involves making measurements of  $h_c(t)$  and then providing a means for adjusting the receiver to the transmission environment
- The distorted samples are not reshaped or directly compensated in any way
- Instead, the mitigating technique for MLSE is to adjust itself in such a way that it can better deal with distorted samples
  - Viterbi Equalization (Section 15.7.1)

# Equalization With Filtering

- It uses filters to compensate the distorted pulses
- It can be partitioned into two categories based on:
  - Whether they are linear devices that contain only feedforward elements
    - » **Transversal Equalizers (Preset)**
  - Whether they are nonlinear devices that contain both feedforward and feedback elements
    - » **Decision Feedback Equalizers (Adaptive)**

**Transversal Equalizers  
or  
Preset Equalizer**

# Linear Transversal Equalizer

- This is simply a linear filter with adjustable parameters
- The parameters are adjusted on the basis of the measurement of the channel characteristics
- A common choice for implementation is the *transversal filter* (Tap Delay Line) or the FIR filter with adjustable tap coefficient

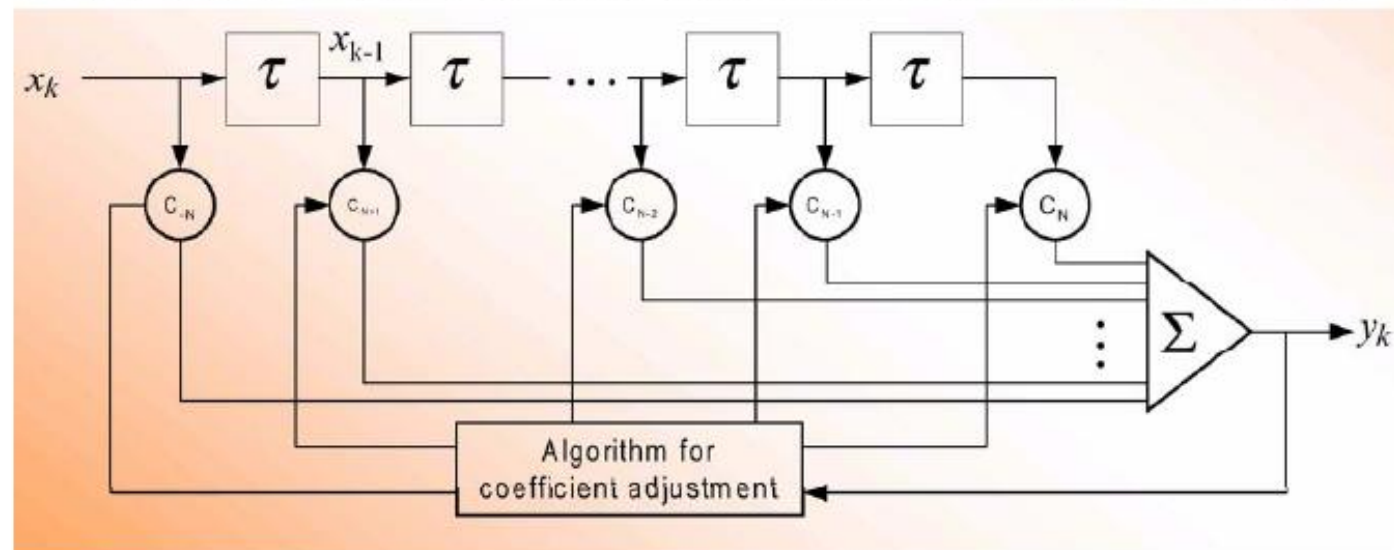


Fig. 3.26

- **Total number of taps =  $2N+1$**

In Figure 3.26,  $\tau$  is chosen as high as  $T$

# Linear Transversal Equalizer

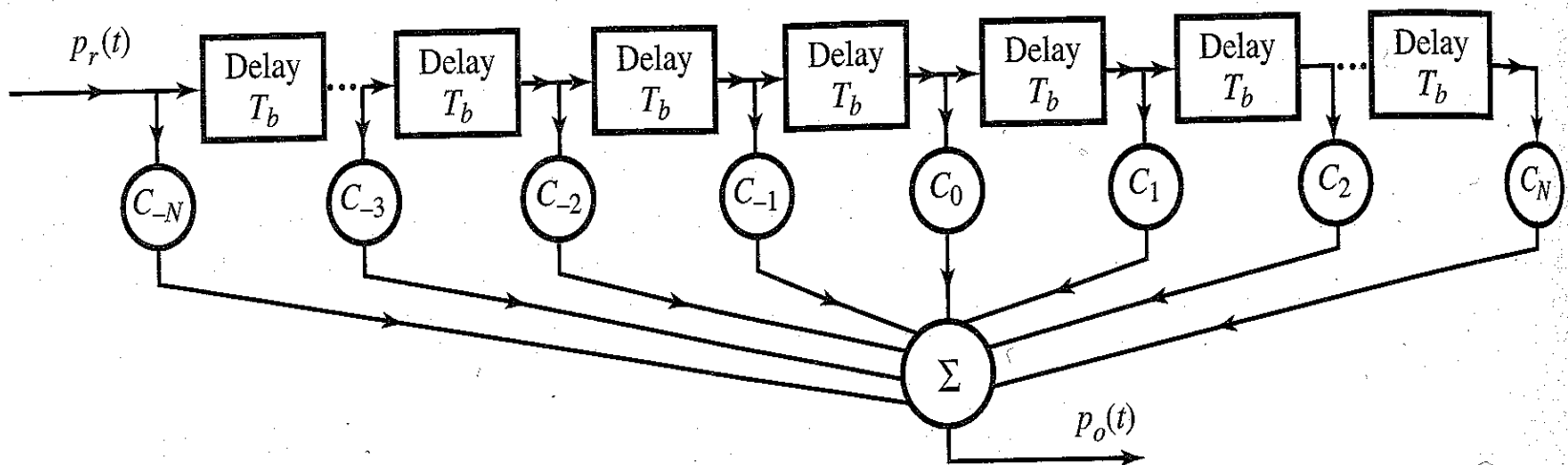
- It is really not necessary to eliminate or minimize ISI with neighboring pulses for all  $t$
- All that is needed is to eliminate or minimize interference with neighboring pulses at their respective sampling instants only
  - Because the decision is based only on sampled values

# Linear Transversal Equalizer

- A transversal-filter equalizer forces the equalizer output to have zero values at the sampling (decision-making) instants
- In other words, the equalizer output pulses should satisfy the Nyquist criterion or the controlled ISI criterion
- The time delay  $T$  between successive taps is chosen to be  $T_b$  (the interval between pulses)

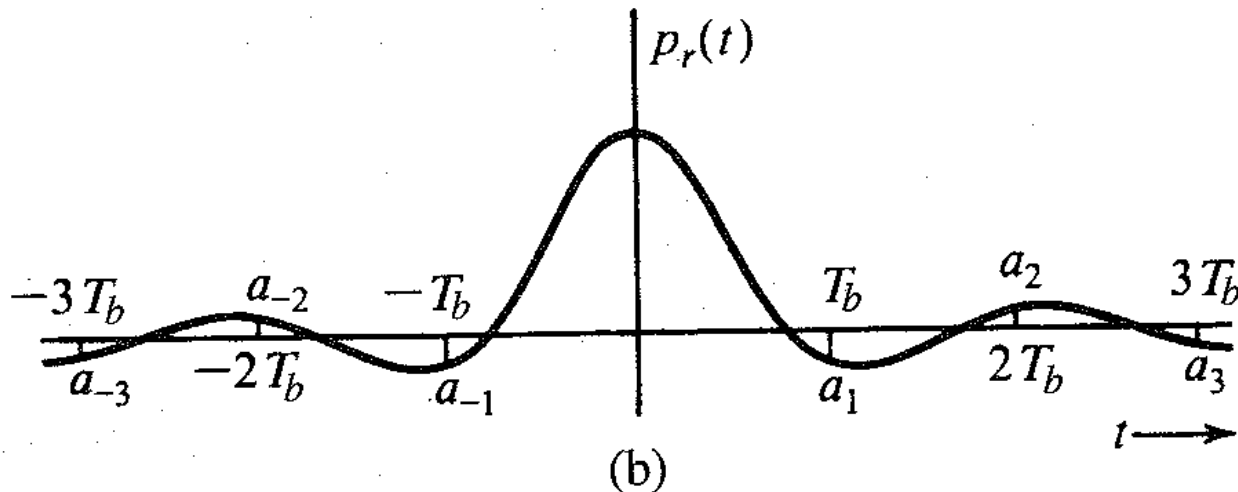
# Linear Transversal Equalizer

- To begin with, set the tap gains  $c_0=1$  and  $c_k=0$  for all other values of  $k$  in the transversal filter
- Thus the output of the filter will be the same as the input delayed by  $NT_b$



# Linear Transversal Equalizer

- For a single pulse  $p_r(t)$  at the input of the transversal filter with the previously mentioned tap setting, the filter output will be exactly  $p_r(t - NT_b)$  i.e.
  - $P_r(t)$  delayed by  $NT_b$
- But this delay is not relevant to our discussion

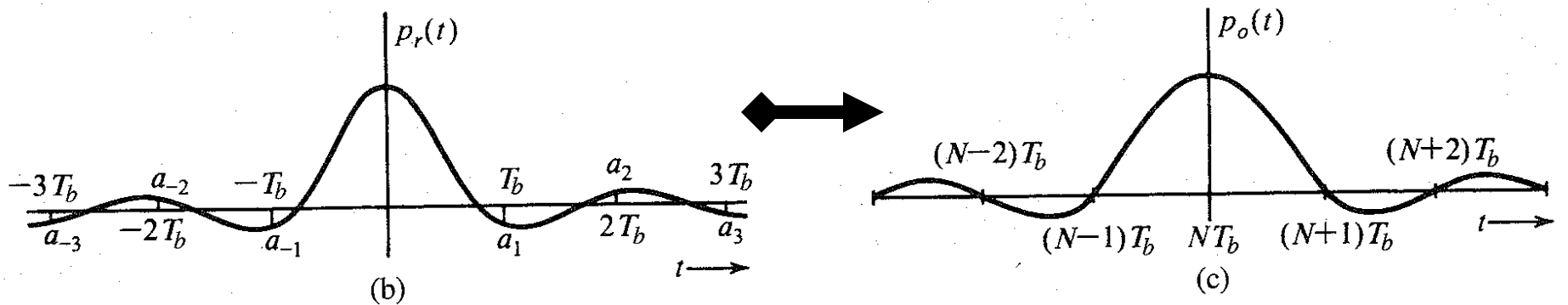




# Linear Transversal Equalizer

- We require the output pulse  $p_o(t)$  satisfy the Nyquist criterion or the controlled ISI criterion
- For the Nyquist criterion, the output pulse  $p_o(t)$  must have zero values at all the multiples of  $T_b$

# Linear Transversal Equalizer



# Linear Transversal Equalizer

- By adjusting the gains ( $c_k$ 's), we generate additional shifted pulses of proper amplitudes that will force the resulting output pulse to have desired values at  $t = 0, T_b, 2T_b, \dots$
- The output  $p_o(t)$  is the sum of pulses of the form  $c_k p_r(t - kT_b)$ , ignoring the delay of  $NT_b$

- Thus,

$$p_o(t) = \sum_{n=-N}^N c_n p_r(t - nT_b)$$

The samples of  $p_o(t)$  at  $t = kT_b$  are

$$p_o(kT_b) = \sum_{n=-N}^N c_n p_r[(k - n)T_b] \quad k = 0, \pm 1, \pm 2, \pm 3, \dots$$

Using a more convenient notation  $p_r[k]$  to denote  $p_r(kT_b)$  and  $p_o[k]$  to denote  $p_o(kT_b)$ ,

$$p_o[k] = \sum_{n=-N}^N c_n p_r[k - n] \quad k = 0, \pm 1, \pm 2, \pm 3, \dots$$

The Nyquist criterion requires the samples  $p_o[k] = 0$  for  $k \neq 0$ , and  $p_o[k] = 1$  for  $k = 0$ . Substituting these values into Eq. (7.43b), we obtain a set of infinite simultaneous equations in terms of  $2N + 1$  variables. Clearly, it is not possible to solve this set of equations. However, if we specify the values of  $p_o[k]$  only at  $2N + 1$  points as

$$p_o[k] = \begin{cases} 1 & k = 0 \\ 0 & k = \pm 1, \pm 2, \dots, \pm N \end{cases} \quad (7.44)$$

then a unique solution exists. This assures that a pulse will have zero interference at the sampling instants of  $N$  preceding and  $N$  succeeding pulses. Because the pulse amplitude decays rapidly, interference beyond the  $N$ th pulse is not significant for  $N > 2$ , in general. Substitution of the condition (7.44) into Eq. (7.43b) yields a set of  $2N + 1$  simultaneous equations in  $2N + 1$  variables:

$$\begin{bmatrix} 0 \\ 0 \\ \dots \\ 0 \\ 0 \\ 1 \\ 0 \\ \dots \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} p_r[0] & p_r[-1] & \dots & p_r[-2N] \\ p_r[1] & p_r[0] & \dots & p_r[-2N+1] \\ \dots & \dots & \dots & \dots \\ p_r[N-1] & p_r[N-2] & \dots & p_r[-N-1] \\ p_r[N] & p_r[N-1] & \dots & p_r[-N] \\ p_r[N+1] & p_r[N] & \dots & p_r[-N+1] \\ \dots & \dots & \dots & \dots \\ p_r[2N-1] & p_r[2N-2] & \dots & p_r[1] \\ p_r[2N] & p_r[2N-1] & \dots & p_r[0] \end{bmatrix} \begin{bmatrix} c_{-N} \\ c_{-N+1} \\ \dots \\ c_{-1} \\ c_0 \\ c_1 \\ \dots \\ c_{N-1} \\ c_N \end{bmatrix}$$

The tap-gain  $c_k$ 's can be obtained by solving this set of equations.

**Decision Feedback Equalizers  
or  
(Adaptive Equalizer)**

# Automatic And Adaptive Equalization

- The setting of the tap gains of an equalizer can be done automatically by
  - Using an iterative technique to obtain optimum tap gains
- The tap gain are adjusted continuously during transmission