

Course Title: Surface Phenomena  
Course Code: CHEM-484/673

*Properties of Sols*  
(Kinetic Properties)

# Examples of colloidal systems from daily life



Foams



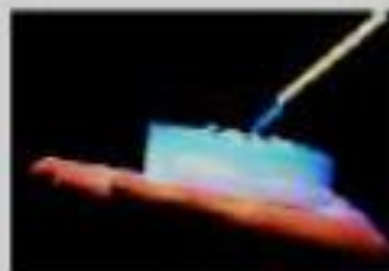
Milk



Fog, smoke



Detergents



Aerogel



Blood



Paints



Cosmetics

## Properties of colloids

---

- A) Kinetic properties.**
  - B) Optical properties.**
  - C) Electrical properties.**
-

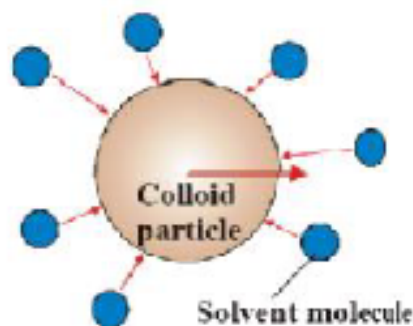
## A) Kinetic properties:

---

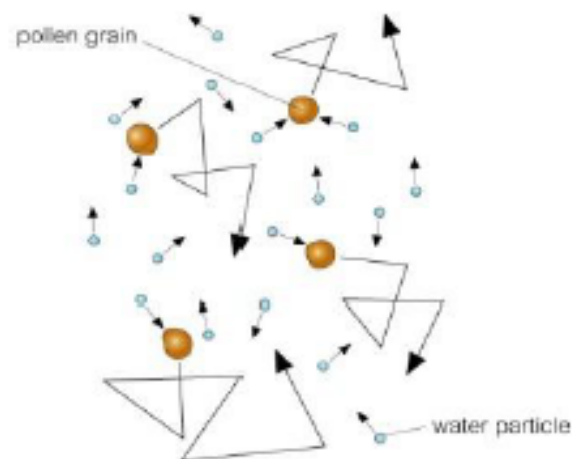
Which relate to the motion of the particles within the dispersion medium as following:

- **Brownian motion.**
  - **Diffusion.**
  - **Sedimentation.**
  - **Osmotic pressure.**
  - **The Donnan membrane effect.**
  - **Viscosity.**
-

# 1) Brownian motion:



- ❑ **Definition:** colloidal particles are subjected to random collision with molecules of the dispersion medium (solvent) so each particle move in irregular and **complicated zigzag pathway**.
- ❑ First observed by Robert Brown (1827) with pollen grains suspended in water.
- ❑ The velocity of particles **increases** with **decreasing** particle size and viscosity.
- ❑ Increasing the viscosity of dispersion medium (**by glycerin**) decrease then stop Brownian motion.



## 2) Diffusion:

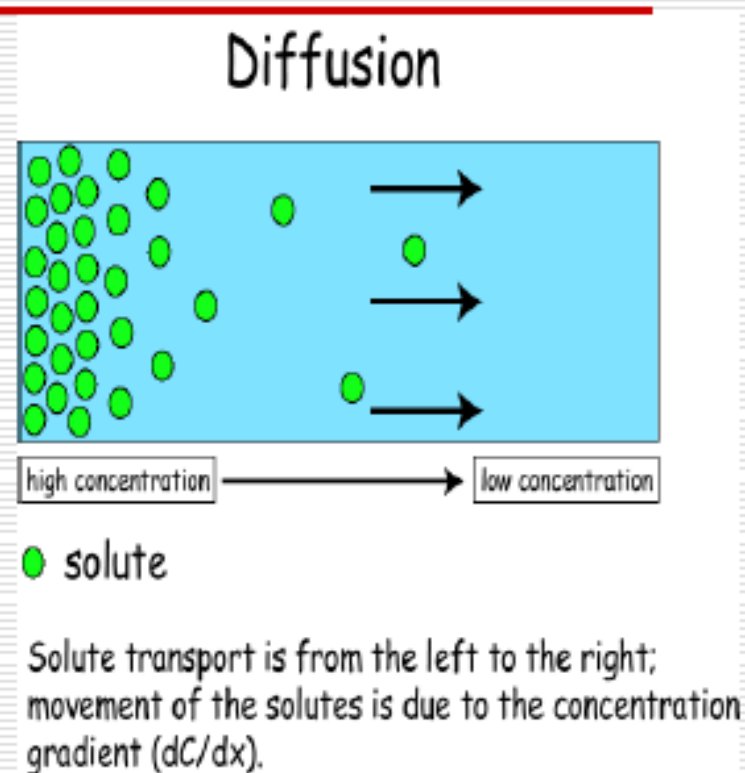
- Definition:
- As a result of Brownian motion particles pass (*diffuse*) from a region of *higher* concentration to one with *lower* conc.

- Rate of diffusion is expressed by;  
*Fick's first law:*  
$$dm/dt = -DA dc/dx$$

Where **dm** is the mass of substance diffusing in time **dt** across an area **A** under the influence of a concentration gradient **dC/dx**.

The minus sign denotes that diffusion takes place in the direction of decreasing concentration.

~~D is the diffusion coefficient.~~



### 3) Sedimentation:

#### □ **Stoke's law;**

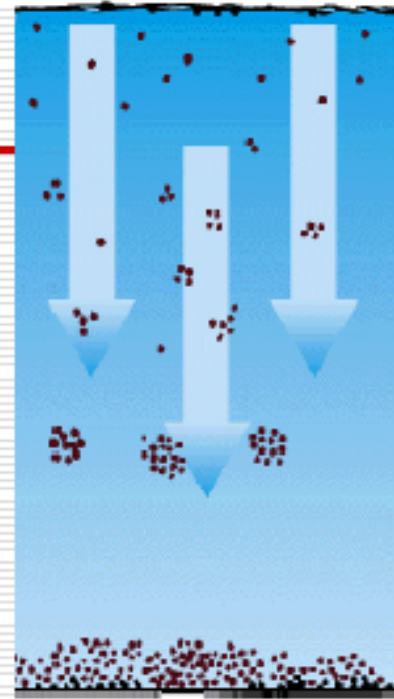
---

$$V = \frac{2r^2(\rho - \rho_0)g}{9\eta}$$

- **V**: velocity of sedimentation of spherical particles.
- **$\rho$** : density of the spherical particles.
- **$\rho_0$** : density of the medium.
- **$\eta$** : viscosity of the medium.
- **g**: acceleration due to gravity.

At small particle size (**less than 0.5  $\mu\text{m}$** ) Brownian motion is significant & tend to prevent sedimentation due to gravity & promote mixing in stead.

- 
- so, we use an **ultracentrifuge** which provide stronger force so promote sedimentation in a measurable manner.



#### 4) Osmotic pressure:

- 
- **The method is based on Van's Hoff's law;**  
$$P = RTC / M$$
  - From the equation;
    - a) **The osmotic pressure (P) depends on molar conc. Of the solute (C) & on absolute temp. (T).**
    - b) **The osmotic pressure is inversely proportional to molecular weight (M).**  
R= molar gas constant
  - **The equation is valid for very dilute solutions in which the molecules do not interact mutually.**
-



## 5) The Donnan membrane effect.

### □ Definition:

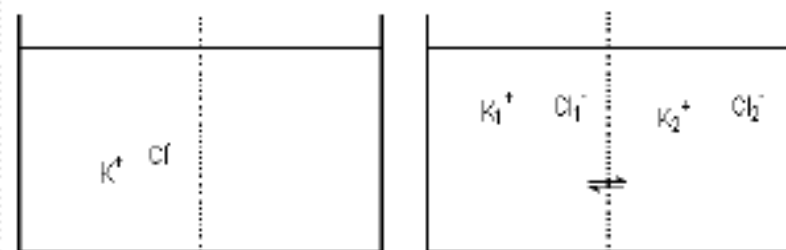
Diffusion of small ions through a membrane will be affected by the presence of a charged macromolecule that can't penetrate the membrane due to its size.

### Application:

- 1) Facilitating the absorption of ionizable drugs from GIT by co-administration of macromolecules of same charge so mutual ionic repulsion occurs e.g

co-administration of anionic macromolecule e.g. sodium carboxy methyl cellulose, with a diffusible anion e.g. potassium benzyl penicillin to enhance diffusion of the later across body membranes.

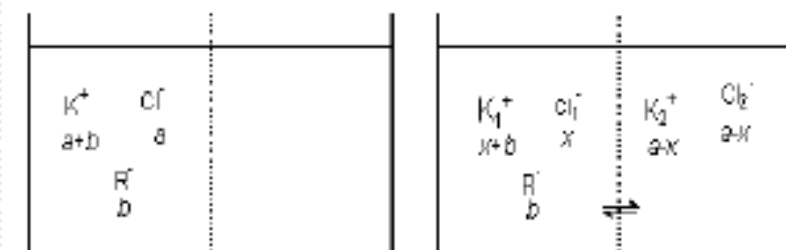
### Donnan Membrane Equilibrium



$$\text{Rate of diffusion} = k[K^+][Cl^-]$$

At equilibrium

$$[K_1^+][Cl^-] = [K_2^+][Cl^-]$$



At equilibrium

$$x = \frac{a^2}{2a+b}$$

## 6) viscosity



### Definition:

□ The resistance to flow of a system under an applied pressure

□ **Viscosity of colloid allows** 1- calculation of the molecular weight.

2- Provide useful information about the shape of the colloidal particles.

### N.B.

□ **Spherocolloidal** dispersions are of relatively **low viscosity**.

□ **On the other hand Linear colloidal** dispersions are of **high viscosity**.

□ **If linear colloidal particles coil up into spheres**

The **viscosity** of the system **falls due to changing the shape**.

