



Shading Techniques for Drawing

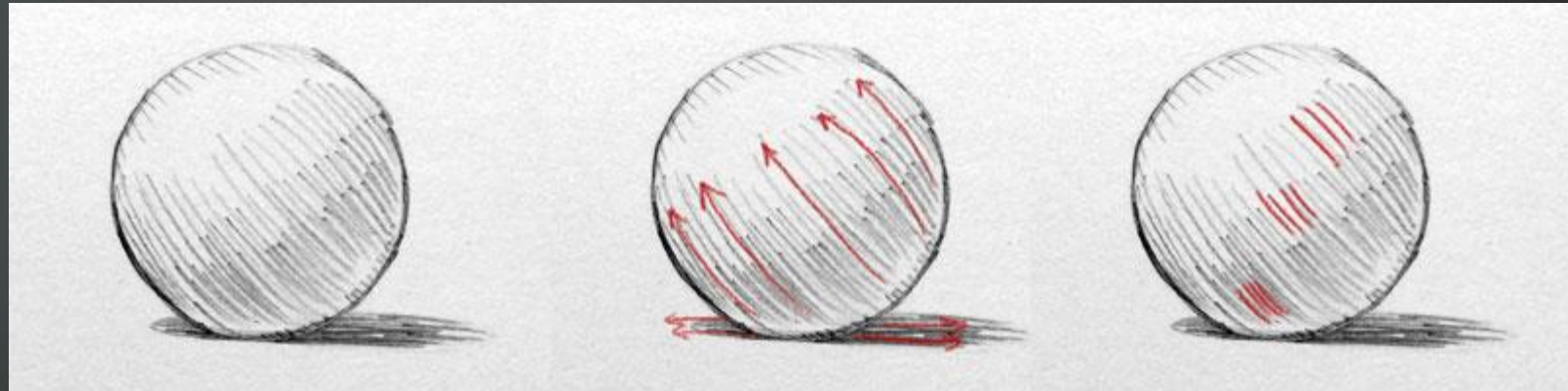
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Shading Techniques for Drawing

Techniques used for applying shading to an object are quite varied. Each technique produces a different texture and "feel" to the drawing. The drawing medium used may determine the shading technique that is applied in the drawing.

Hatching

Lines drawn in the same direction. By drawing lines closer together, darker values are created. Leaving more space between lines results in lighter values. For rounded objects, the lines may curve slightly around the form - following the contours of the object.



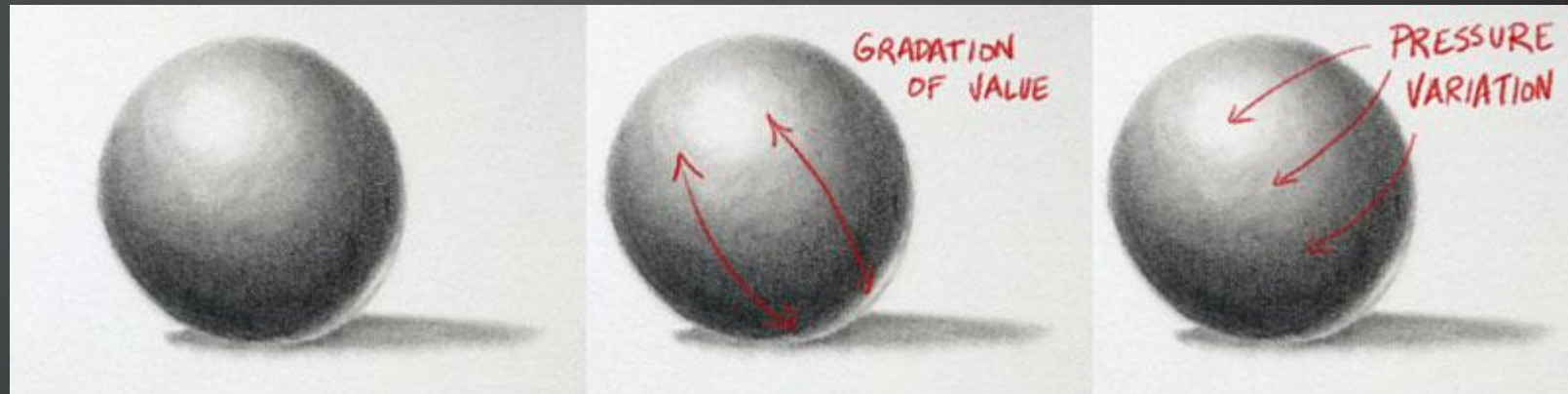
Cross-Hatching

Lines cross over each other. The density at which the lines cross over each other determines the value that is produced.



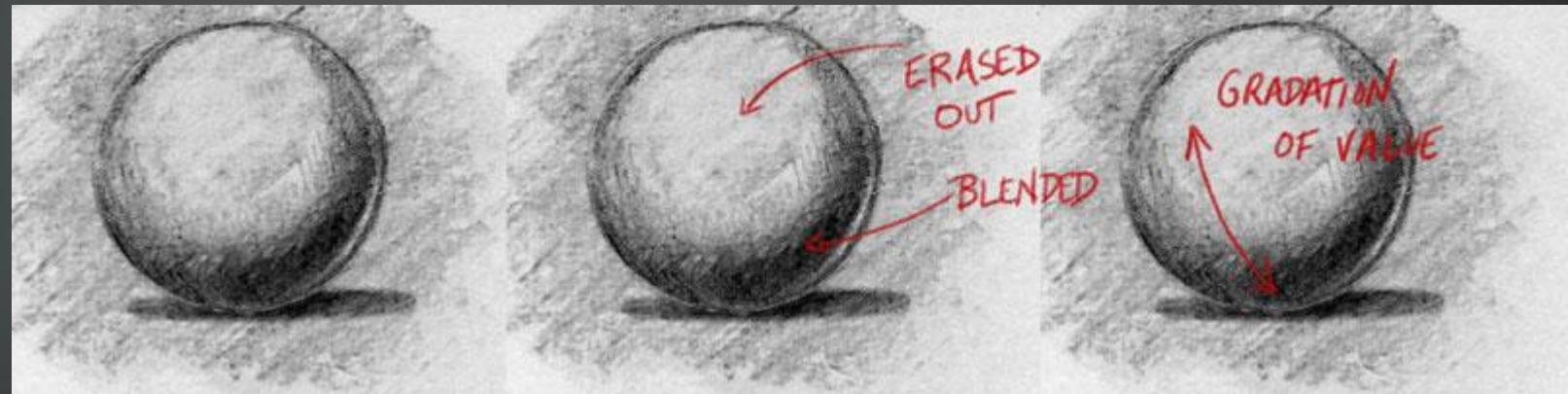
Blending

Smooth gradations of value are produced either by adjusting the amount of pressure applied to the medium or by using a blending tool, such as a blending stump



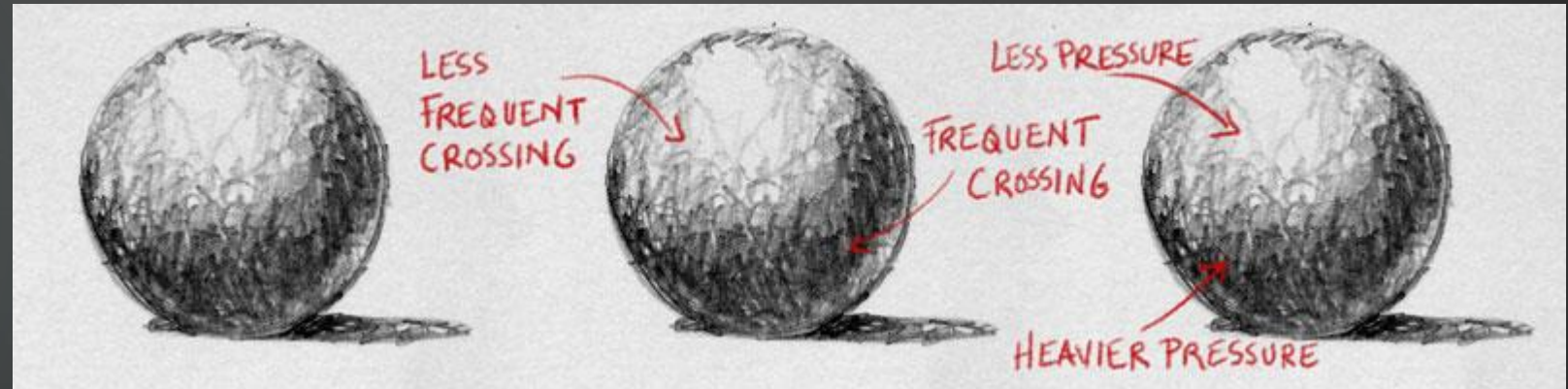
Rendering

Using an eraser to remove the medium to produce lighter values. This technique is typically used in conjunction with blending.



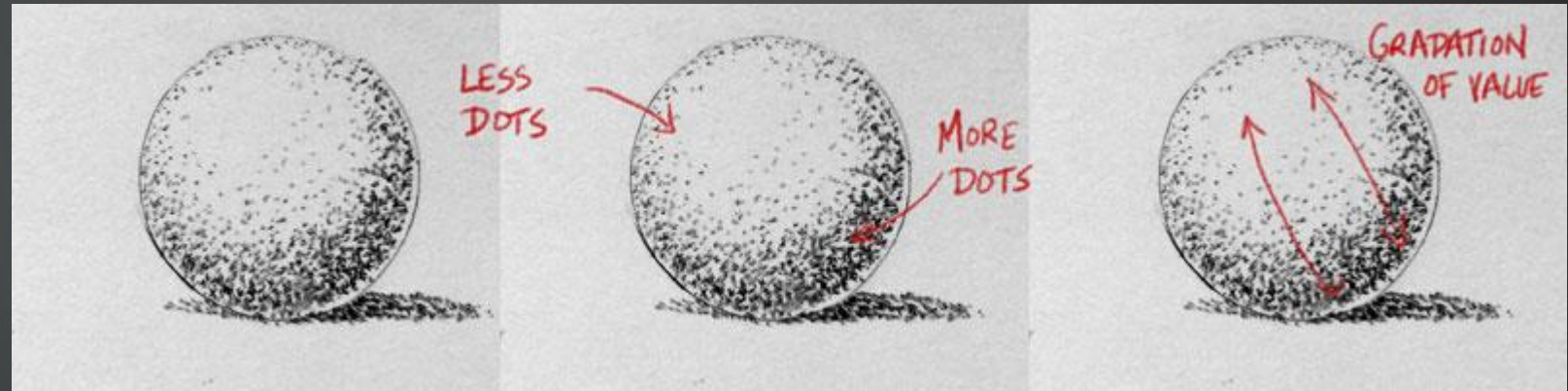
Random lines

Loose applications of crossing lines. The frequency in which the lines cross over each determines the value produced.



Stippling

Applying countless small dots to build up darker values in a drawing. The density of the dots determines the value produced.



THE END

