

Basic Forms

BY AWAIS NAQVI

Draw the Basic Forms

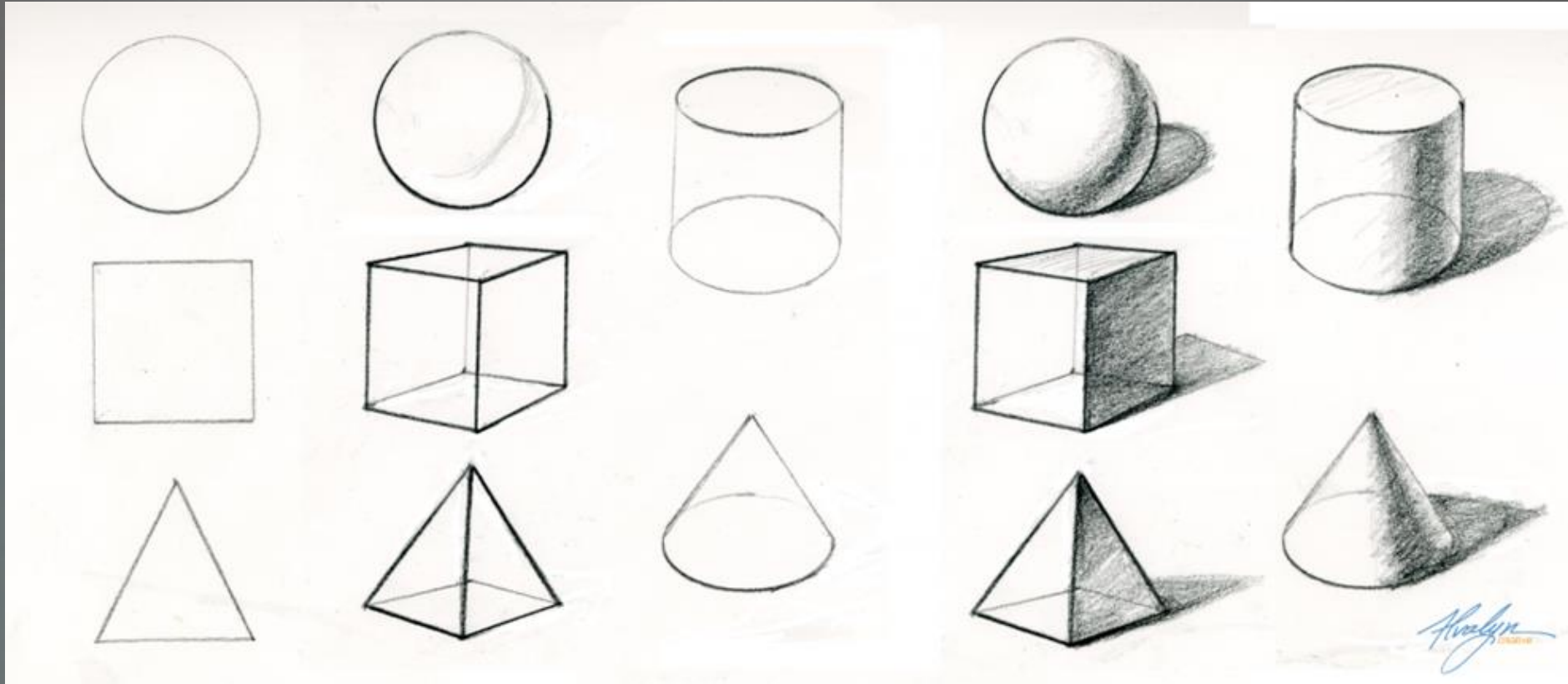
As with any discipline there are fundamentals that are often overlooked but which are absolutely necessary to draw and paint with accuracy.

If you're a beginner, learning to draw from large form to small detail is crucial to develop good habits and approach. If you're a seasoned artist or designer, basic forms exercises are an excellent warm-up for drawing and painting sessions.

Along with gesture, contour, and light/shadow relationships, basic forms are building blocks for image-making.

Form From Shape

Painting and drawing are each two-dimensional. When we intend to create a sense of realism or representational, objective images, we need to create the illusion of volume. Therefore, we begin with two-dimensional shape and “carve” it into three-dimensional form... visually.





From the 3 basic shapes: circle, triangle and square, we develop sphere, pyramid and cube.

I think it's good to note that the basic forms, otherwise known as primary solids, can be described via geometry. Drawing and design have a lot in common with mathematics.

This drawing illustrates the three basic shapes, their related forms, and hybrids (cylinder and cone).

THE END