



MODEL DRIVEN SOFTWARE DEVELOPMENT

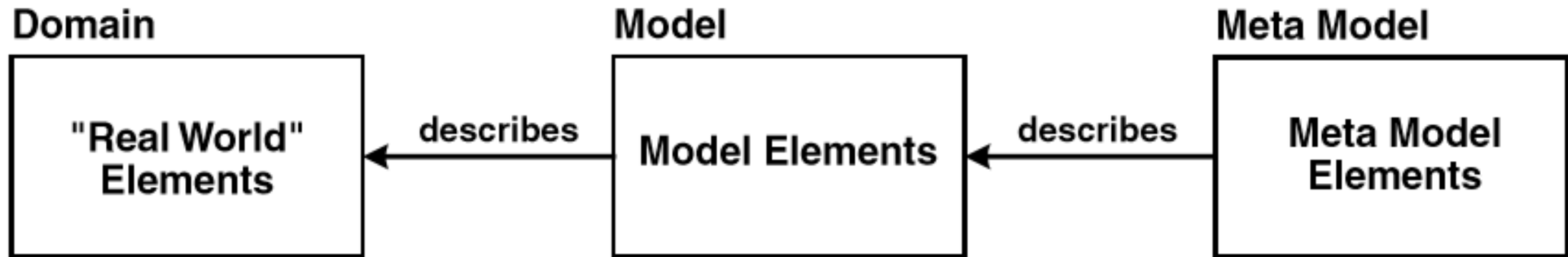
LECTURE :3



META-MODELLING

- Metamodels are models that make statements about modeling
- Metamodel describes the possible structure of models – in an abstract way
- It defines the constructs of a modeling language and their relationships, as well as constraints and modeling rules – but not the concrete syntax of the language
- Metamodels and models have a class-instance relationship
 - each model is an instance of a metamodel
- To define a metamodel, a metamodeling language is therefore required that in turn is described by a meta meta model

META-MODELLING



NEED?

Metamodeling knowledge is needed for dealing with the following MDSD challenges:

- **Construction of domain-specific modeling languages (DSLs):**
The metamodel describes the abstract syntax of such a language
- **Model validation:**
Models are validated against the constraints defined in the metamodel.
- **Model-to-model transformations:**
Such transformations are defined as mapping rules between two metamodels.
- **Code generation:**
The generation templates refer to the metamodel of the DSL.
- **Tool integration:**
Based on the metamodel, modeling tools can be adapted to the respective domain.

OCL

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OCL

Standard library of

- primitive types and associated operations

Basic types (Boolean, Integer, Real, String)

Collection types:

- Collection
- Set
- Ordered Set (only OCL2)
- Bag
- Sequence

INVARIANT

- **Definition** – An invariant is a constraint that should be true for an object during its complete lifetime
 - Invariants often represent rules that should hold for the real-life objects after which the software objects are modeled
- **Syntax:**
 - context <classifier>
 - inv [<constraint name>]: <Boolean OCL expression>
 - context Meeting inv: self.end > self.start

INVARIANT

- **context Meeting inv: self.participants->size()>=2**

PRE-CONDITION

Definition

- – Constraint that must be true just prior to the execution of an operation

Syntax

- context <classifier>::<operation> (<parameters>)
- pre [<constraint name>]:
- <Boolean OCL expression>

PRE-CONDITION

context Meeting::shift(d:Integer)

pre: self.isConfirmed = false

context Meeting::shift(d:Integer)

pre: d>0 pre: d>0

context Meeting::shift(d:Integer)

pre: self.isConfirmed = false and d>0

POST-CONDITION

Definition

Constraint that must be true just after to the execution of an operation•
Postconditions are the way how the actual effect of an operation is described in OCL.

Syntax

context <classifier>::<operation> (<parameters>)

post [<constraint name>]:

<Boolean OCL expression>

POST-CONDITION

```
context Meeting::duration():Integer
```

```
post: result = self.end – self.start
```

```
-- keyword result refers to the result of the operation
```

```
context Meeting::confirm()
```

```
post: self.isConfirmed = true
```

Let expressions:

Sometimes a sub-expression is used more than once in a constraint.

The let expression allows one to define a variable which can be used in the constraint.

context Person inv:

```
let income : Integer = self.job.salary->sum() in
  if isUnemployed then
    income < 100
  else
    income >= 100
endif
```

The **Let** expression allows a variable to be used in **one Ocl expression**. To enable **reuse of variables/operations** over multiple OCL expressions one can use a Constraint with the stereotype **«definition»**, in which helper variables/operations are defined.

context Person

```
def: income : Integer = self.job.salary->sum()
```

```
def: nickname : String = 'Little Red Rooster'
```

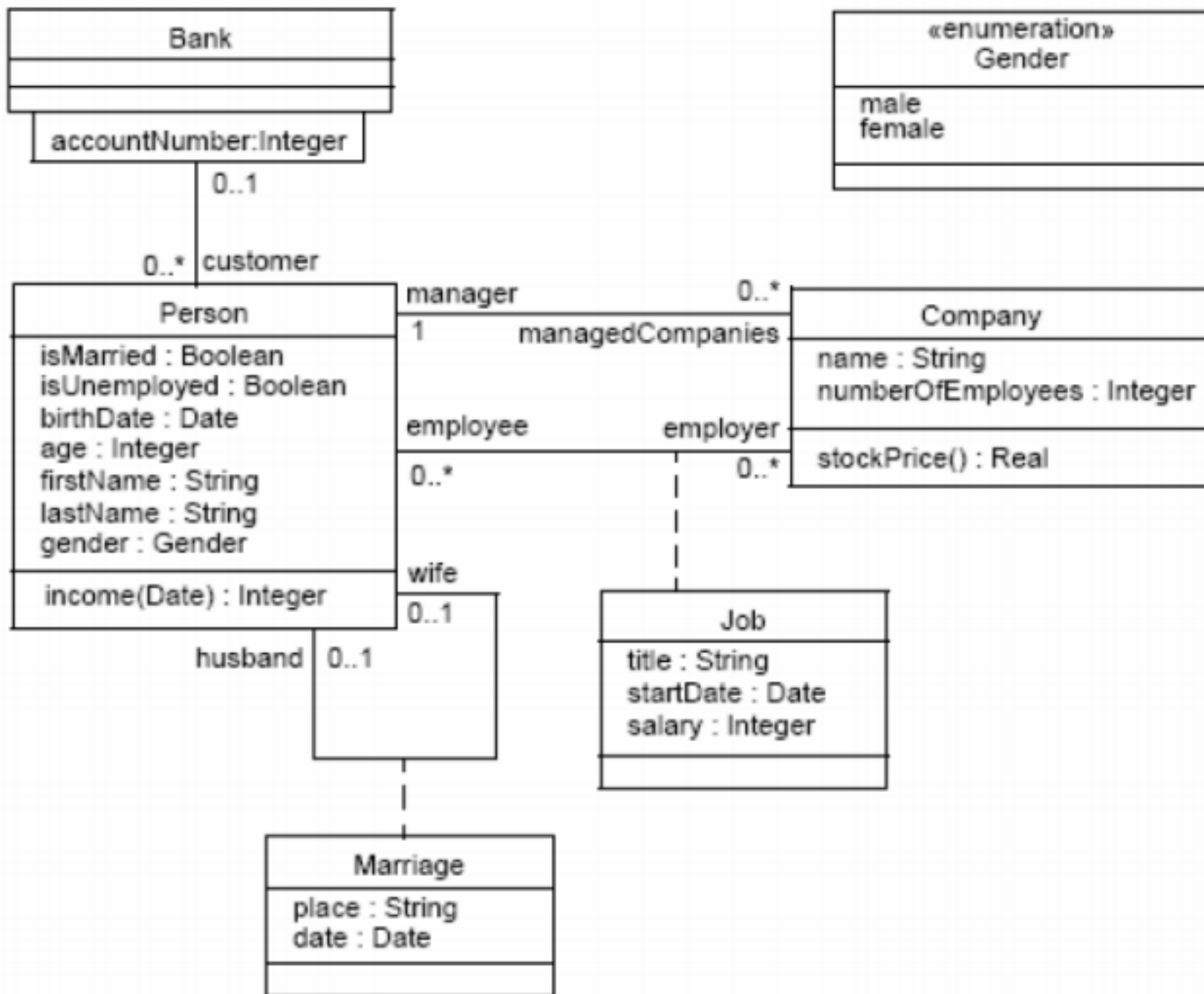
```
def: hasTitle(t : String) : Boolean = self.job->exists(title = t)
```

PRE, POST AND @PRE

Customer::buy(product)

pre: acctBal-product.price > 0

post: acctBal = acctBal@pre - product.price



COLLECTION TYPES

- Bag - no order, may contain duplicates
- Set - no order, duplicates removed
- OrderedSet - ordered, duplicates removed
- Sequence - ordered, may contain duplicates