

# Mapping Designs to Code

# Creating Class Definitions from DCDs

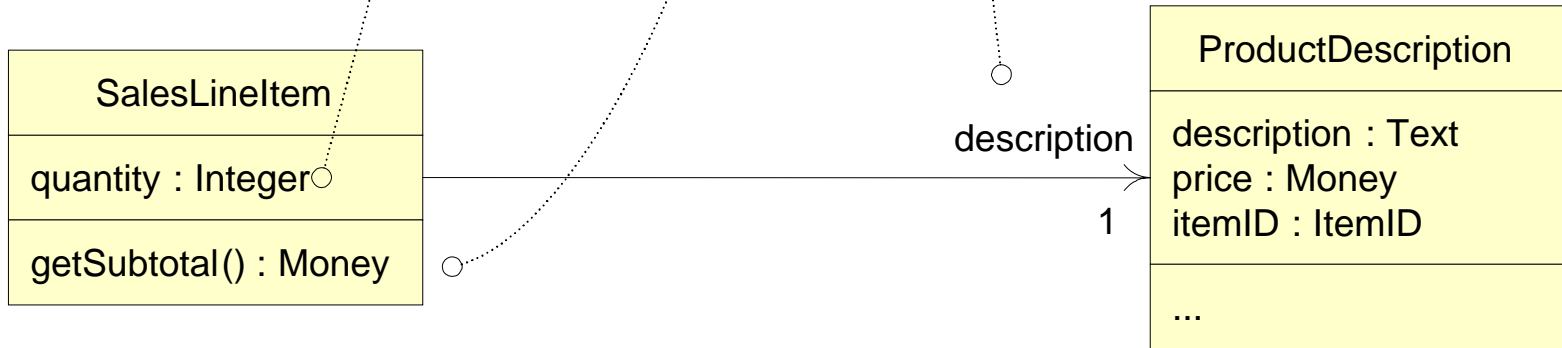
```
public class SalesLineItem
{
  private int quantity;

  private ProductDescription description ;

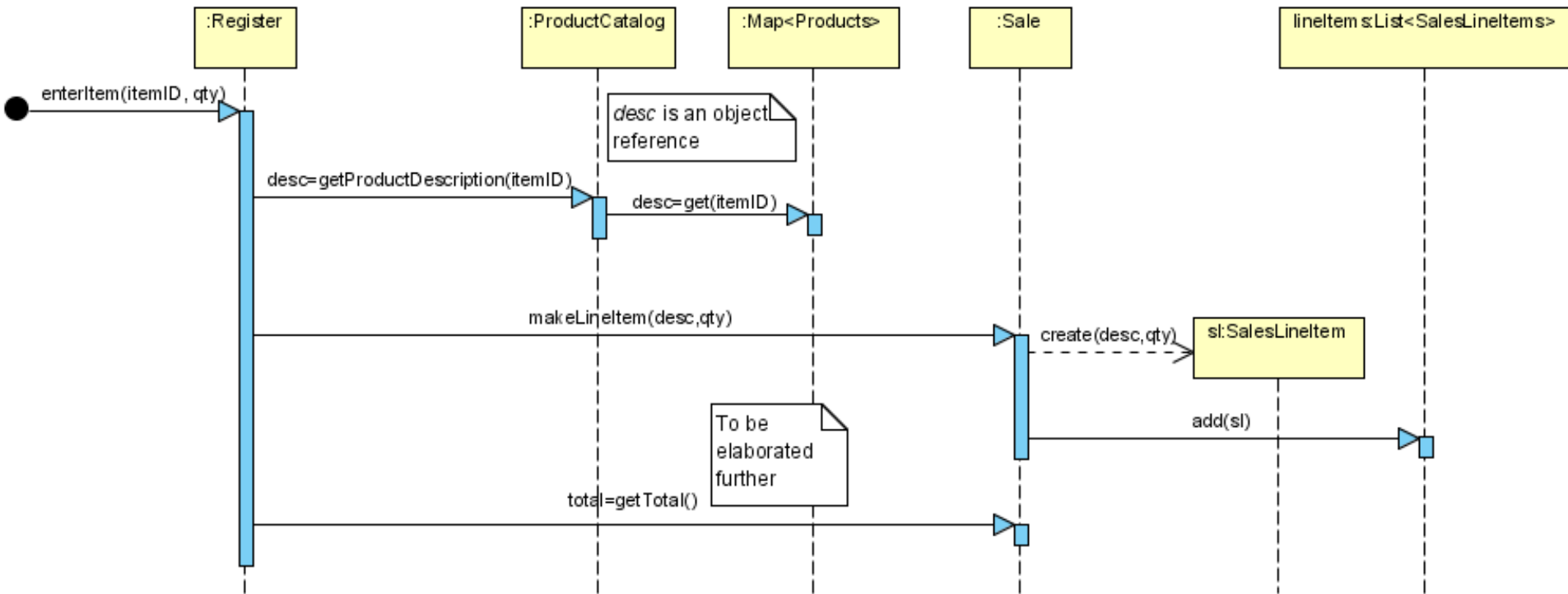
  public SalesLineItem (ProductDescription desc , int qty) { ... }

  public Money getSubtotal () { ... }

}
```



# Creating Methods from Interaction Diagrams (Register.enterItem)



```
{  
  ProductDescription desc= catalog.ProductDescriptor(id);  
  currentSale.makeLineItem(desc, qty);  
}
```

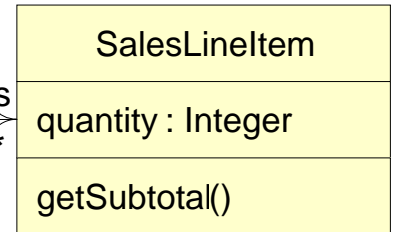
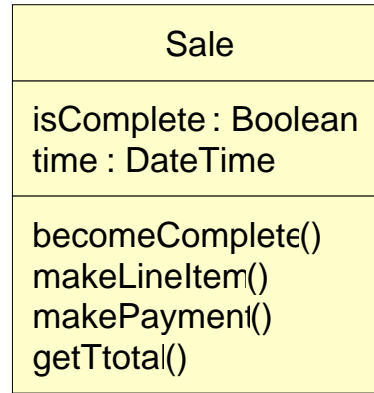
**enterItem**  
method of  
Register

# Collections

- **One-to-many** relationships are common.
  - For example, a **Sale** must maintain visibility to a group of many **SalesLineItem** instances.
  - In OO programming languages, these relationships are usually implemented with the introduction of a **collection** object, such as a **List** or **Map**, or even a **simple array**.
- Java libraries contain collection classes such as **ArrayList** and **HashMap**, which implement the List and Map interfaces, respectively.
- The choice of collection class is influenced by the requirements;
  - key-based lookup requires the use of a **Map**,
  - a growing ordered list requires a **List**, and so on.

# Collections

```
public class Sale
{
...
private List<SalesLineItem> lineItems = new ArrayList();
}
```



lineItems

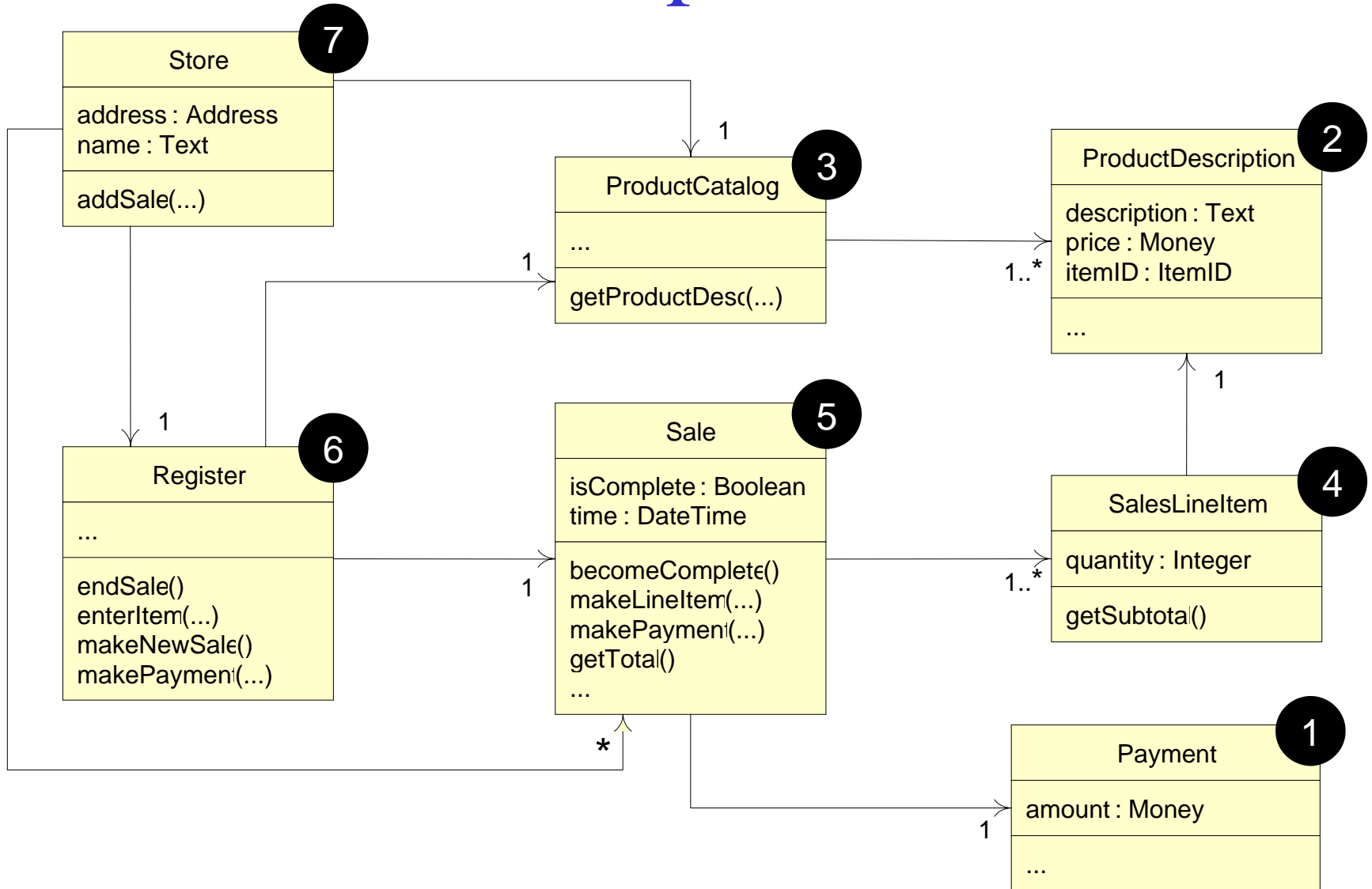
1..\*

A collection class is necessary to maintain attribute visibility to all the SalesLineItems.

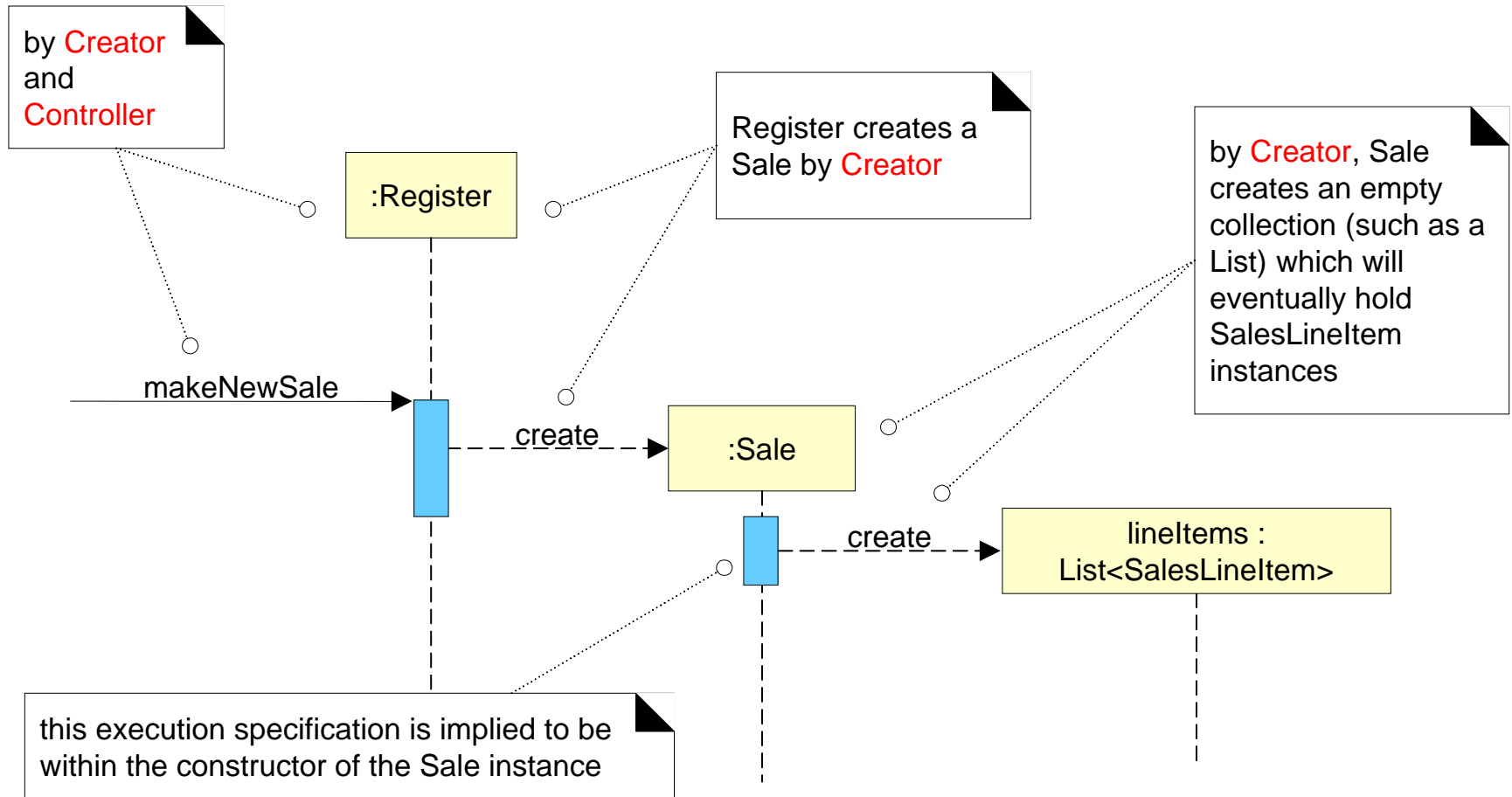
# Order of Implementation

- Classes need to be implemented from least-coupled to most-coupled.
- E.g.,
  - possible first classes to implement are either **Payment** or **ProductDescription**;
  - next are classes only dependent on the prior implementations—**ProductCatalog** or **SalesLineItem**.

# Order of Implementation

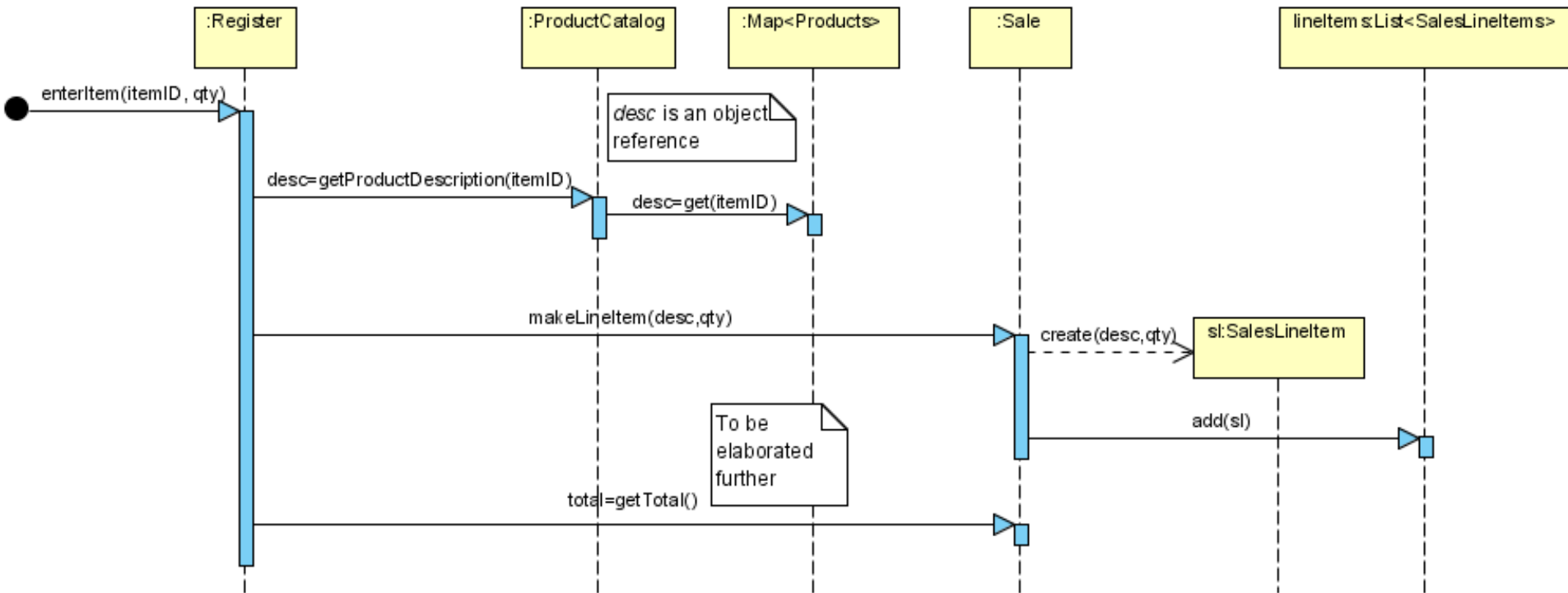


# How to design **makeNewSale** ?

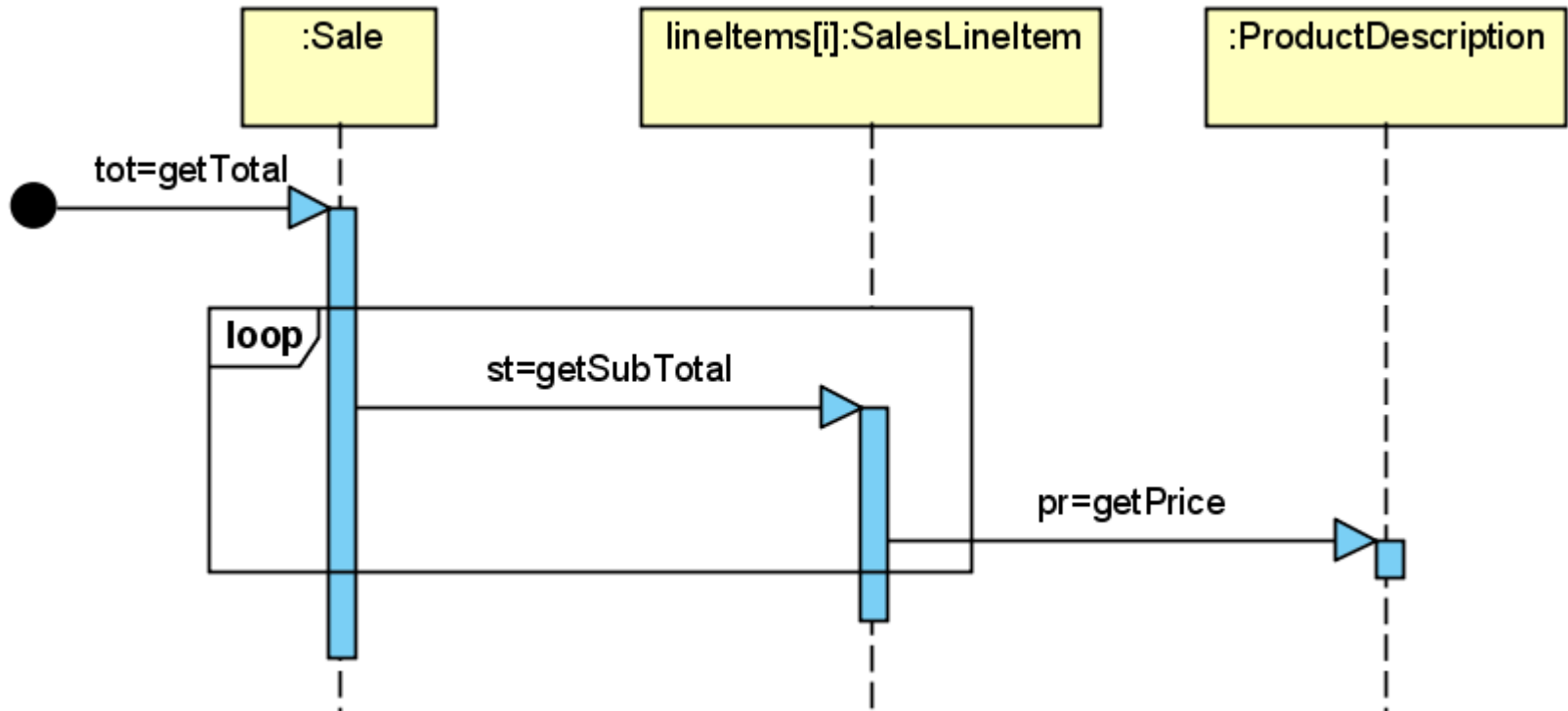




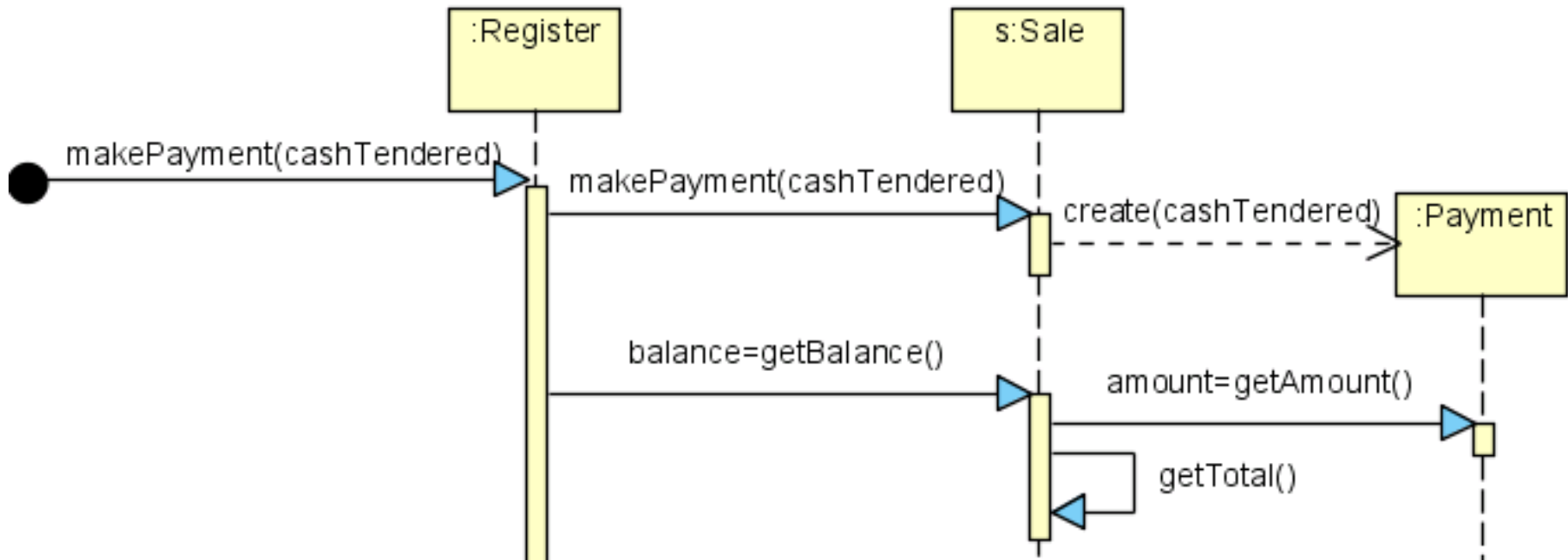
# enterItem



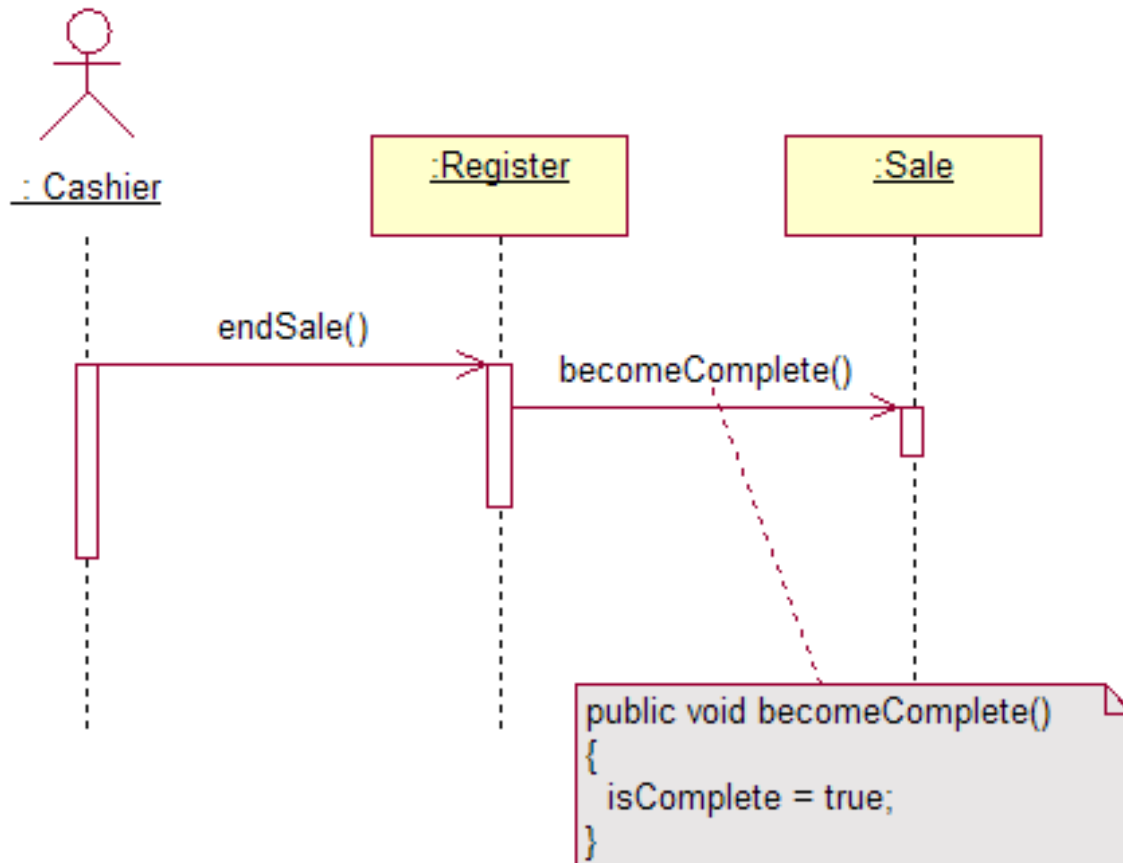
# getTotal



# makePayment, getBalance



# endSale



# Class Payment

```
// all classes are probably in a package named  
// something like:  
package com.foo.nextgen.domain;
```

```
public class Payment  
{  
    private Money amount;  
  
    public Payment( Money cashTendered ){  
        amount = cashTendered;  
    }  
    public Money getAmount() {  
        return amount;  
    }  
}
```

# Class ProductDescription

```
public class ProductDescription
{
    private ItemID id;
    private Money price;
    private String description;

    public ProductDescription
        ( ItemID id, Money price, String description )
    {
        this.id = id;
        this.price = price;
        this.description = description;
    }

    public ItemID getItemID() { return id;    }
    public Money getPrice() { return price;  }
    public String getDescription() { return description; }
}
```

# Class ProductCatalog

```
public class ProductCatalog
{
    private Map<ItemID, ProductDescription>
        descriptions = new HashMap<><ItemID, ProductDescription>;

    public ProductCatalog() {
        // sample data
        ItemID id1 = new ItemID( 100 );
        ItemID id2 = new ItemID( 200 );
        Money price = new Money( 3 );

        ProductDescription desc;
        desc = new ProductDescription( id1, price, "product 1" );
        descriptions.put( id1, desc );
        desc = new ProductDescription( id2, price, "product 2" );
        descriptions.put( id2, desc );
    }

    public ProductDescription getProductDescription( ItemID id ) {
        return descriptions.get( id );
    }
}
```

# Class SalesLineItem

```
public class SalesLineItem
{
    private ProductDescription description;
    private int quantity;

    public SalesLineItem (ProductDescription desc, int quantity )
    {
        this.description = desc;
        this.quantity = quantity;
    }

    public Money getSubtotal()
    {
        return description.getPrice().times( quantity );
    }
}
```



# Class Sale

```
public class Sale {
    private List<SalesLineItem> lineItems =
        new ArrayList()<SalesLineItem>;
    private Date date = new Date();
    private boolean isComplete = false;
    private Payment payment;

    public Money getBalance()
    {
        return payment.getAmount().minus( getTotal() );
    }

    public void becomeComplete() { isComplete = true; }

    public boolean isComplete() { return isComplete; }

    public void makeLineItem
        ( ProductDescription desc, int quantity )
    {
        lineItems.add( new SalesLineItem( desc, quantity ) );
    }
}
```

# Class Sale

```
public Money getTotal()
{
    Money total = new Money();
    Money subtotal = null;

    for ( SalesLineItem lineItem : lineItems )
    {
        subtotal = lineItem.getSubtotal();
        total.add( subtotal );
    }
    return total;
}

public void makePayment( Money cashTendered )
{
    payment = new Payment( cashTendered );
}
} //end of sale
```

# Class Register

```
public class Register {
    private ProductCatalog catalog;
    private Sale currentSale;

    public Register( ProductCatalog catalog ) {
        this.catalog = catalog;
    }

    public void makeNewSale() { currentSale = new Sale(); }

    public void enterItem( ItemID id, int quantity ) {
        ProductDescription desc = catalog.getProductDescription(id);
        currentSale.makeLineItem( desc, quantity );
    }

    public void makePayment( Money cashTendered ) {
        currentSale.makePayment( cashTendered );
    }

    public void endSale() { currentSale.becomeComplete(); }
}
```

# Class Store

```
public class Store
{
    private ProductCatalog catalog = new ProductCatalog();
    private Register register = new Register( catalog );

    public Register getRegister() { return register; }
}
```