

What is a digital Image?

A **digital image** is an [image](#) composed of [picture elements](#), also known as *pixels*, each with [finite, discrete quantities](#) of numeric representation for its [intensity](#) or [gray level](#) that is an output from its [two-dimensional functions](#) fed as input by its [spatial coordinates](#) denoted with x , y on the x -axis and y -axis, respectively.^[1] Depending on whether the [image resolution](#) is fixed, it may be of [vector](#) or [raster](#) type. By itself, the term "digital image" usually refers to [raster images](#) or [bitmapped](#) images (as opposed to [vector images](#)

Digital image is how computer record the photos and pictures. The smallest unit is called pixel, normally consists of a 0-255 value for gray images(0:black, 255 white). For color images, each pixel has three 0-255 values, representing RGB. So the whole picture or photo in computer is actually a data table, or matrix, with different size of pixels, eg 1920*1080.

Digital Image processing is playing with the these data applying mathematical methods. Like filtering and compressing.

Digital images are made of picture elements called pixels. Typically, pixels are organized in an ordered rectangular array. The size of an image is determined by the dimensions of this pixel array. The image width is the number of columns, and the image height is the number of rows in the array. Thus the pixel array is a matrix of M columns \times N rows. To refer to a specific pixel within the image matrix, we define its coordinate at x and y . The coordinate system of image matrices defines x as increasing from left to right and y as increasing from top to bottom.

Digital Image Processing (or in short **DIP**) is the technology of manipulating these groups of bits(or pixels) to enhance the quality of the image or create different perspectives or to extract information from the image digitally, with the help of computer algorithms.

[Digital image processing](#) is a growing technology which is help to enhance the quality of the image. The Image processing is perform to extract information from the image digitally by the use of computer algorithm. Digital image processing is a versatile method and also it is very cheaper. Filtering is also include in digital image processing which is helps to blur or sharpen the image. Digital image processing is depends upon the computer vision.

Advanced picture processing is a subset of the electronic space, where the picture is changed over into a variety of little numbers, called pixels. The pixels speak to a physical amount, for example, scene brilliance, which is put away in an advanced memory and prepared by PC or other computerized equipment. You can opt for a professional [Clipping Mask Service](#) that offers a wide range of image clipping services.

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the image matrix, we define its coordinate at x and y. The coordinate system of image matrices defines x as increasing from left to right and y as increasing from top to bottom. Compared to normal mathematic convention, the origin is in the top left corner and the y coordinate is flipped.

Why is the coordinate system flipped vertically? Originally, digital images were defined in terms of the electron beam scanning pattern of televisions. The beam scanned from left to right and top to bottom. Other than this historical reason, there is no purpose served by this inversion of the y coordinate.

Image size is not to be confused with the size of the real world representation of an image. Image size specifically describes the number of pixels within a digital image. The real world representation of a digital image requires one additional factor called resolution. Resolution is the spatial scale of the image pixels. For example, an image of 3300x2550 pixels with a resolution of 300 pixels per inch (ppi) would be a real world image size of 11" x 8.5". To clarify resolution terms, ppi is **p**ixels **p**er **i**nch and dpi is **d**ots **p**er **i**nch. Ppi refers to pixel arrays, while dpi refers to printer resolution. In reality these two resolution terms are used interchangeably. Another resolution term you may encounter is lpi, for **l**ines **p**er **i**nch, which describes halftone resolution and is used in magazine and newspaper printing. Many image editing applications default the resolution to 72 ppi. This is true for saving JPG images in ImageJ as well.

Having defined the number of pixels, MxN, only provides a rectangular shape for our image. One more parameter, intensity, is needed to truly define an image. Each pixel has its own intensity value, or brightness. If all the pixels have the same value, the image will be a uniform shade; all black, white, gray, or some other shade. It is in the type of intensity used for each pixel that image types vary. Black and white images only have intensity from the darkest gray (black) to lightest gray (white). Color images, on the other hand, have intensity from the darkest and lightest of three different colors, **R**ed, **G**reen, and **B**lue. The various mixtures of these color intensities produces a color image. Thus the two most basic types of digital images, B&W and Color, are known as grayscale and RGB images. In addition to the intensity type of each pixel, the range of intensity values also varies.

Intensity values in digital images are defined by bits. A bit is binary and only has two possible values, 0 or 1. An 8-bit intensity range has 256 possible values, 0 to 255. This can be seen mathematically by $2^{(\# \text{ of bits})}$. For a 1-bit, or binary, image, $2^1 = 2$ possible values and for an 8-bit image, $2^8 = 256$ possible values. The standard digital photo uses an 8-bit range of values; RGB images use 8-bit intensity ranges for each color and B&W images have a single 8-bit intensity range. Since RGB images contain 3 x 8-bit intensities they are also referred to as 24-bit color images. So far we have only discussed the range of possible values and not the interval between values. Theoretically, an 8-bit range could occupy values from 0 to 1 using $1/256^{\text{th}}$ increments, but in reality, 8-bit images are defined to use only integer (whole number) values from 0 to 255