

LECTURE



# MOBILE APPLICATION DEVELOPMENT

By: AbuBakar Ubaid

ANDROID

# BROADCAST RECEIVERS



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# Basic Building Blocks



Activity



Content Providers



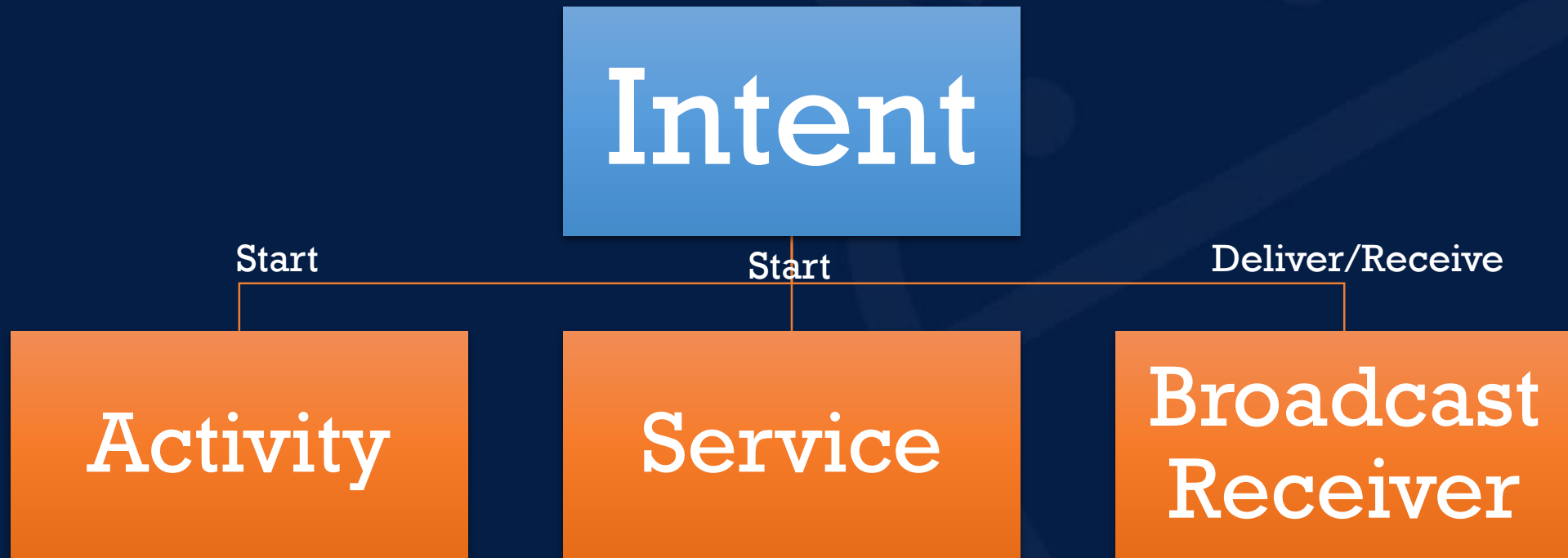
Broadcast Receivers



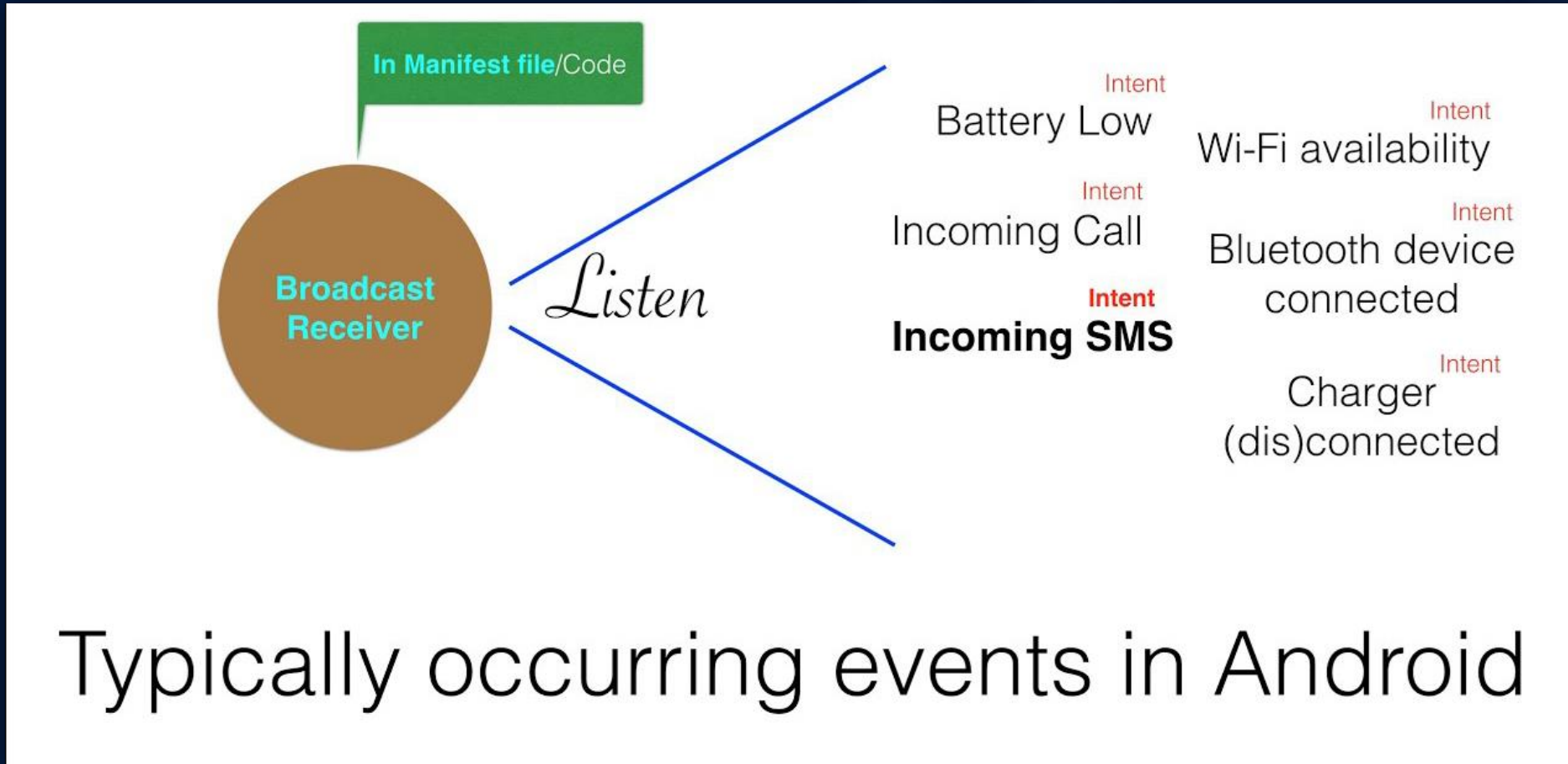
Services



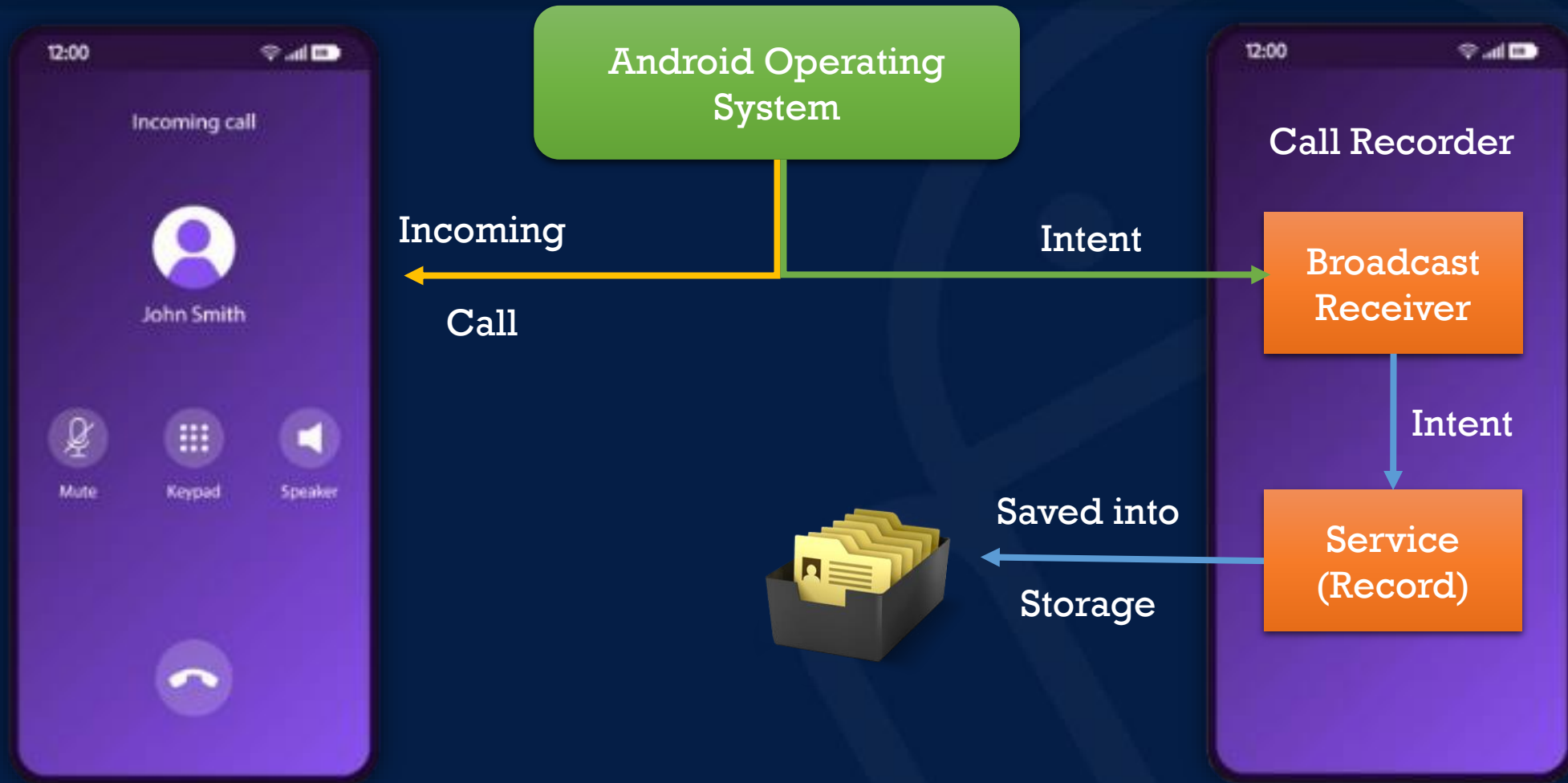
# Usage of Intent



# Introduction



# Example — Work Flow



# Flow of Broadcast Receivers

## 1. Between Operating System & yourApp

- Operating System → yourReceiver

## 2. Between Two Applications

- abc App → yourReceiver

## 3. Within the Application

- MainActivity → yourReceiver



# TYPES of Broadcast Receivers

Normal Broadcasts

Ordered Broadcasts

Sticky Broadcasts (deprecated)

Local Broadcasts





# Creating/Registering Broadcast Receivers

## Static Receivers

- Event Registered in Manifest
- There are some limitations on background execution from Android Nougat

## Dynamic Receivers

- Event Registered in Java classes or where you need
- There are no limitations on Dynamic Receivers



# Why **Dynamic** Broadcast Receivers?

## Required Temporary

- Running Application required some receiver for current time
- **Example: Internet Connectivity**

## Some Events Required

- Some Events of Android only need Dynamic Receivers.
- **Example: Time**



# Static Broadcast Receivers?

- Register in **manifest**
- Define an **intent-filter** & specify **ACTION\_NAME**

```
<receiver android:name=".MyReceiver">  
  <intent-filter>  
    <action android:name="android.intent.action.ACTION_TIME_TICK" />  
  </intent-filter>  
</receiver>
```



# Dynamic Broadcast Receivers?

- Lives as long as the creating receiver is not destroyed

For Registering Receiver use

- `registerReceiver()`

For Unregistering the Receiver use

- `unregisterReceiver()`



# Explicit vs. Implicit Broadcast Receivers?

## Explicit Receivers

- Same like as Explicit Intents
- Targets a specific Broadcast Receivers
- Only target Receivers receives the broadcast message

## Implicit Receivers

- Same like as Implicit Intents
- Doesn't Targets a specific Broadcast Receivers
- Define an Action in manifest
- All the receivers receives message with the same action
- Limitations are applied



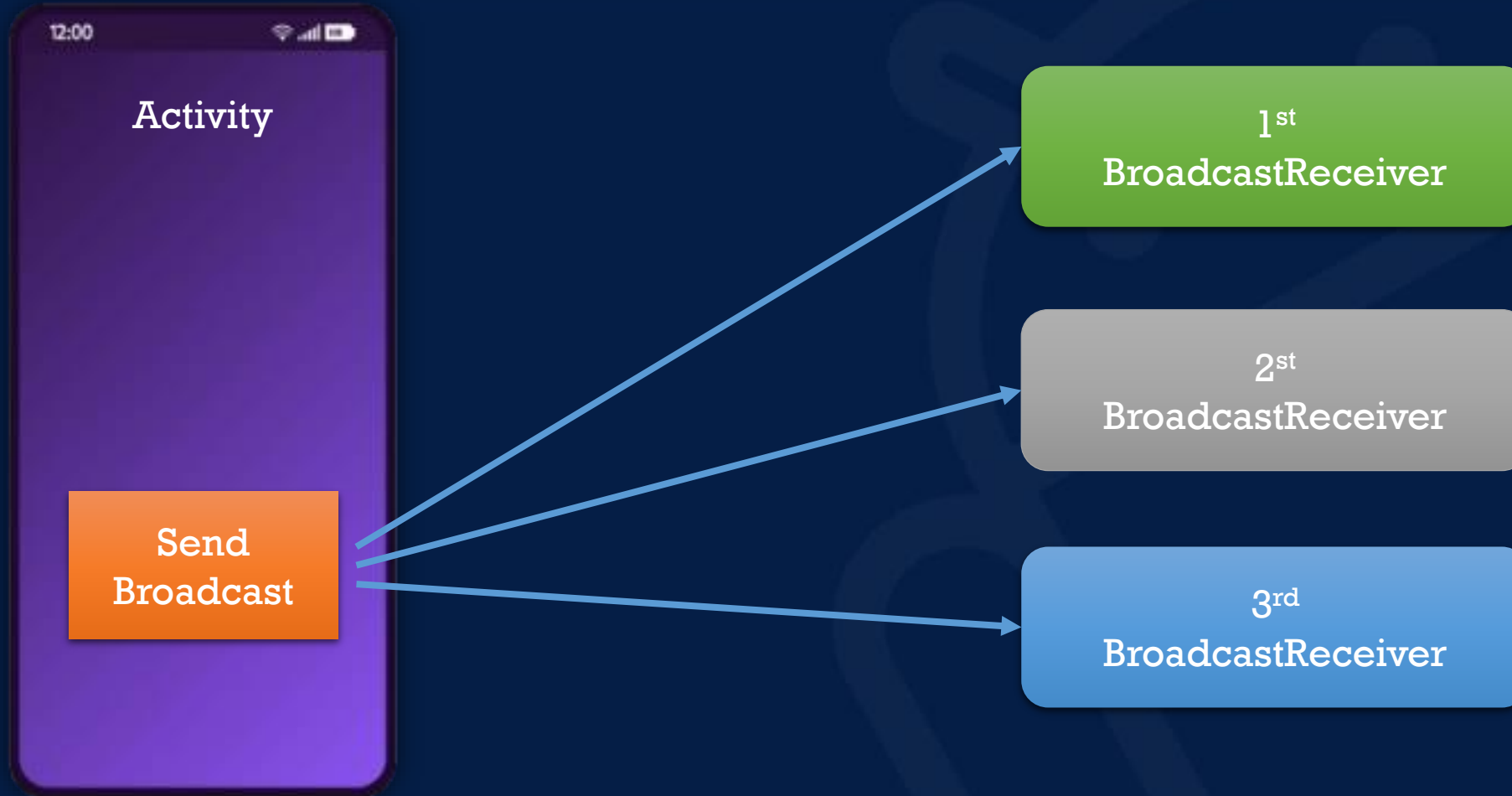
# Normal BROADCAST RECEIVERS



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# Normal Broadcast Receivers



# Normal Broadcast Receivers

- Override the **onReceive()** in sub class
- Can be declare in **inner class**
- **Never** perform **Long running tasks** inside the **onReceive()**
  - Receiver works in main thread
  - It will be block the main thread
  - System will generate **ANR**
  - Use Services





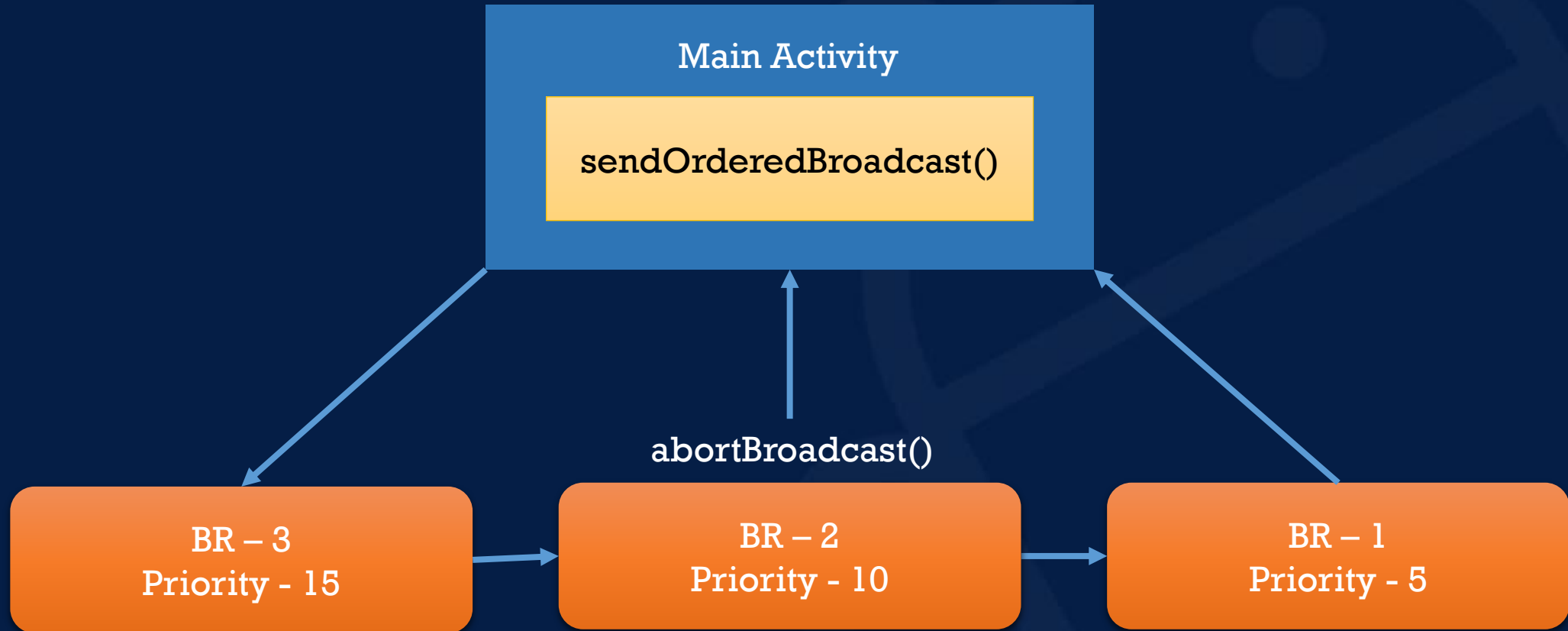
# Ordered BROADCAST RECEIVERS



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# Ordered Broadcast Receivers



# Ordered Broadcast Receivers

- **While sending Ordered Broadcast**
  - **Initial int code**
    - getResultCode / setResultCode
  - **Initial String data**
    - getResultData / setResultData
  - **Initial Bundle Extras**
    - getResultExtras / setResultExtras
- **Short Method**
  - setResult( code, data, extras )



# Sticky BROADCAST RECEIVERS



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# Sticky Broadcast Receivers

- Applicable only for Dynamic Receivers
  - `sendStickyBroadcast()`
- Deprecated in API 21 [Lollipop]
- Poor Protection Level
- Poor Security
- Poor Flow of Application



# Sticky Broadcast by OS

- ACTION\_BATTERY\_CHANGED
  - BATTERY\_STATUS\_CHARGING
  - BATTERY\_STATUS\_FULL
  - BATTERY\_STATUS\_USB
- ACTION\_DEVICE\_STORAGE\_LOW



# Local BROADCAST RECEIVERS



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# Local Broadcast Receivers

- Use within the Application
- Use `LocalBroadcastManager()`
- Introduce in Support Library
- Interaction between two different components of same Application





# Why **Local Broadcast Receivers**?

## Interaction between two components

- Between two Activities
- Between Activity & Service
- Between Activity & BroadcastReceiver
- Between Service & BroadcastReceiver

## More Security

- Works locally
- Doesn't leave app
- No data leak



# Limitations

## On Background Execution



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# Limitations On Background Execution

- Broadcast Limitations

- With limited exceptions, apps cannot use their manifest to register implicit broadcasts
- Register these broadcasts at runtime



# OVERVIEW

- **Normal Broadcast**

- `sendBroadcast()`
- Could be Implicit/Explicit
- Could be Dynamic/Static

- **Ordered Broadcast**

- `sendOrderedBroadcast()`
- Could be Implicit/Explicit
- Could be Dynamic/Static

- **Sticky Broadcast**

- Deprecated in API 21

- **Local Broadcast**

- Local Broadcast Manager
- Could be Implicit/Explicit
- Dynamic



“Broadcast Receivers”

THANK YOU 😊



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